



BORANG INVENTORI PROJEK PELAJAR

PERKARA	MAKLUMAT INFORMATION
Program <i>Program</i>	DUP
Jabatan <i>Department</i>	PERLANCONGAN DAN HOSPITALITI
Semester/ Tahun <i>Semester/ Year</i>	LIMA
Tajuk Projek <i>Project Title</i>	ANNEX JACKET
Jenis Projek <i>Type of Project</i>	INOVASI
Kategori Kluster Penyelidikan <i>Category/ research Cluster</i>	SAINS SOSIAL
Ahli Kumpulan <i>Group member</i>	<ol style="list-style-type: none"> 1. NUR SHAHIRAH BINTI MOHD RAFIZI 990213-10-5910 2. NURIZZATI BINTI NORZALMI 990311-04-5640 3. NURUL HAZWANI BINTI NORDIN 990412-10-5614 4. MUHAMMAD AIMAN DANISH BIN REMAN 990319-01-6115 5.
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Penyelia Bersama <i>Co-Supervisor</i>	
Abstrak <i>Abstract</i>	Annex Jacket is an innovation product that researchers make for the hikers to minimize the space in order for them to bring camping equipment. The idea of attaching the jacket with sleeping bag was developed after the researcher survey that mostly hiker need to bring sleeping bag and jacket separately. Qualitative method was used and three respondents was chosen as the respondents to share their experienced using an Annex Jacket during their outdoor activities. Positive feedback of Annex Jacket was gained among the respondents. For the future, it is suggested that the Annex Jacket will come in variety of size and can fit to any size of the body, water resistant and warm material even though it is thin.

Keyword <i>Keyword</i> (max 5 word)	SLEEPING BAG
Objektif Projek <i>Project Objectives</i>	1) To innovate sleeping bag through design. 2) To generate feedback from respondents in term of the usage of the product.
Skop Projek <i>Project scope</i>	The study of students Department of Tourism & Hospitality that consists of DUP semester two students.

IP No		
Dapatan <i>Finding</i> (500 words max)	<p>The researcher gathers and analyze the collected data through interview that will lead to the objectives and research questions that had been stated in chapter 1. This chapter explain about the whole end result after the researcher successfully undergo the interview session with the respondent. The process of the interview was done between three respondent that consists of DUP2 that went for outing at Bukit Batu Maloi and REDTMA for outdoor recreation level one. At first, the researcher gave the Annex Jacket for two people that went to the Bukit Batu Maloi. The researcher chose only one male and one female to try and experience the Annex Jacket. Next, the researcher distributes the Annex Jacket to the one person that went to REDTMA for outdoor recreation activities level one. The researcher used the same method which is select one male only to try and give feedback after using the Annex Jacket.</p> <p>Conclusion</p> <p>In a nutshell, this chapter explain about the objectives that includes with theme for each question. There were two objectives that divided into design and usage. In design it was divided into seven subtheme which were color, size, comfortable, suitable, material, design and again comfortable. While usage was divided into three subtheme such as portable, space and management. The researcher split up the theme to ensure that in the end the researcher can link the theme with the objectives.</p>	
Cadangan untuk kerja-kerja akan datang <i>Suggestion for future work</i> (500words)	<p>The researchers should know about the potential of Annex Jacket and know how to commercialized it. For example, the researchers may collaborate with the sport store in Malaysia like Sport Directs, Al- Ikhsan and other in order to help them in promoting and selling Annex Jacket. It can generate income for the researchers and the agencies involved and expanding the use of their product to the world.</p>	
Gambar berkaitan projek <i>Picture related to project</i> (700kb)		

		
Rating/Level	JABATAN	

Borang ini perlu diisi oleh pelajar dan dihantar kepada penyelia/ penyelaras projek dalam bentuk hardcopy dan softcopy (borang LAMPIRAN J) dan gambar hasil projek dalam format jpeg/bitmap) bersama laporan akhir dan hasil projek.

