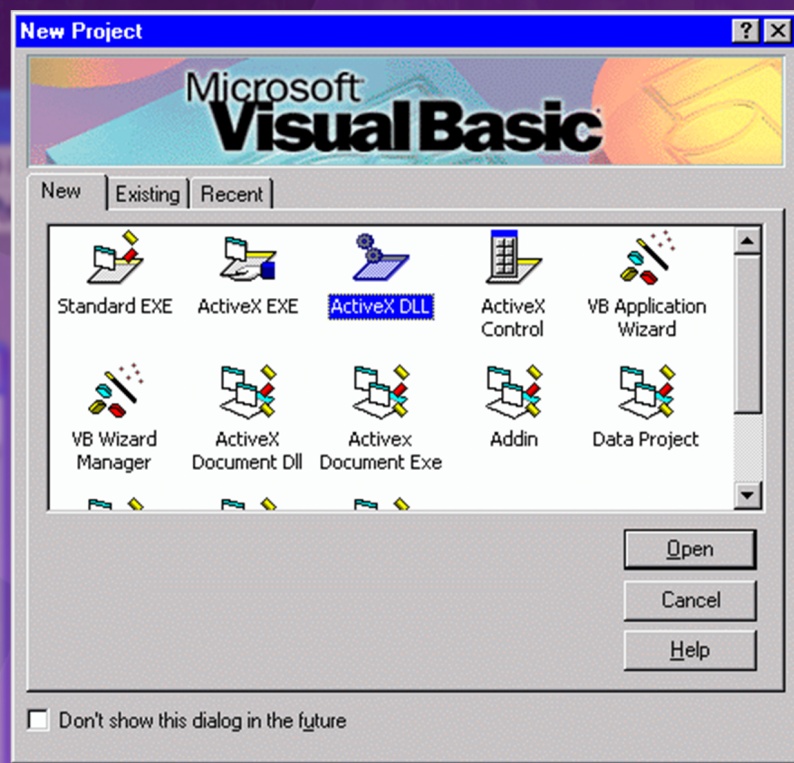


# VISUAL BASIC 6.0

## DESKTOP APPLICATION FOR GEOMATIC



# **VISUAL BASIC 6.0**

DESKTOP APPLICATION FOR GEOMATIC

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# PREFACE

VISUAL BASIC PROGRAMMING provides students with knowledge of the programming concepts using the Visual Basics programming language. The course emphasizes on design the programme which includes examining code, looping statement and also creates and documents naming standards.

This book is written specifically to satisfy the syllabus requirements for subject DCG 50252 Visual Basic Programming. This book contains all required topics for Diploma Geomatic.

This book contains 5 chapters that have been planned and arranged carefully based on Polytechnic Malaysia syllabus. All concepts for each topic are accompanied by detail explanations, followed by examples and complete solutions.



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## Chapter 1: INTRODUCTION TO VISUAL BASIC PROGRAMMING

This topic describes button and its functions as well as the development areas in Visual Basic programs.



## Chapter 2: VARIABLES AND CONSTANTS

This topic explains about data type, declaration, operator and looping style in Visual Basic program.



## Chapter 3: SIMPLE INTERFACE

This topic demonstrates the steps to develop simple interface using combo box, list box, check box, option button, label, timer, Msg box and progress bar.



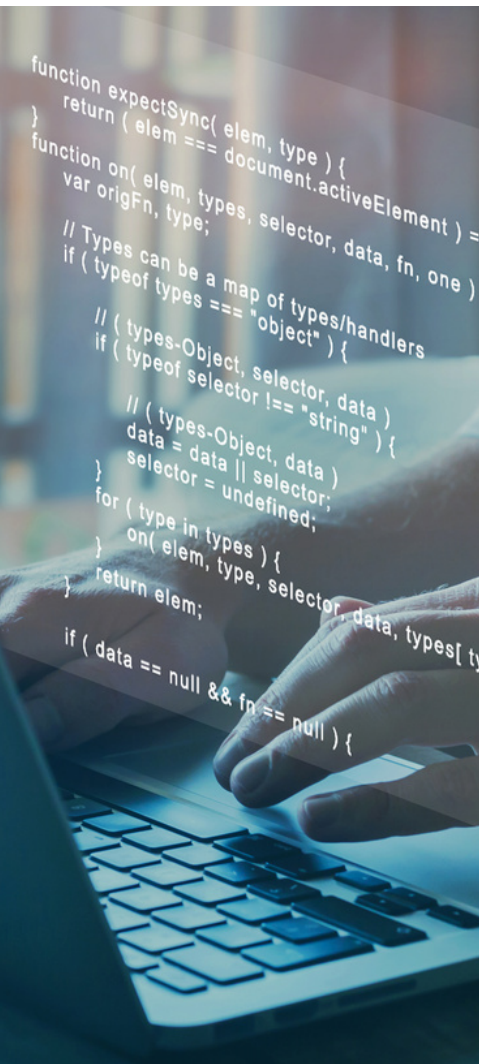
## Chapter 4: TRAVERSE APPLICATION

This topic focuses on the development of simple application calculation of latit and depart, calculation latit and depart using Looping method , calculation of linear misclosure. adjusted latit depart using Bowditch method, calculation of coordinate for each station, calculation of area and plot traverse.



## Chapter 5: MISSING LINE

This topic demonstrates the steps in developing an application calculation of missing line, calculating bearing and distance from latit and depart and calculating bearing and distance from two know coordinate





# CHAPTER 1

## INTRODUCTION TO VISUAL BASIC PROGRAMMING



# VISUAL BASIC PROGRAMMING

- A Computer do not understand any spoken language. A spoken language such as English, French, is simply too general and ambiguous for computers to understand. Therefore, we must adapt and learn the computer language that will help teach computers to process and understand human languages. This is where visual basic comes into it - when you type visual basic source code into the computer, the computer will process these statements into Visual Basic language. A programming language acts as a translator between you and the computer. You can use programming language to instruct the computer in a way that is easier to learn and understand.
- Visual Basic (Beginners All-Purpose Symbolic Instruction Code) is developed from basic programming language that allows an application to be created in Microsoft Windows. It uses an easy-to-understand GUI (Graphic User Interface) method. Visual Basic is one of the simplest and most interesting programming languages because it is user-friendly and looks like a Window environment. Microsoft Windows uses a Graphical User Interface (GUI).
- Visual Basic is a programming language and development environment created by Microsoft. It is an extension of the basic programming language that combines BASIC functions and commands with visual controls. Visual Basic provides a graphical user interface GUI that allows the developer to drag and drop objects into the program as well as manually write program code.

- Visual Basic, also referred to as "VB," is designed to make software development easy and efficient, while still being powerful enough to create advanced programs.
- Here are some commonly used Visual Basic (VB) terms;
  - VB IDE (Integrated Development Environment) that allows you to create standalone Visual Basic applications that can be used via the EXE file format.
  - Visual Basic for Application (VBA) is a language used to integrate Microsoft Office products for example it associates Excel and Word. Although the language used is similar to the standard VB language, it has some specific techniques that need to be learned on their own.
  - VBScript is a language part of Visual Basic, with having limited instructions, commonly used for internet application

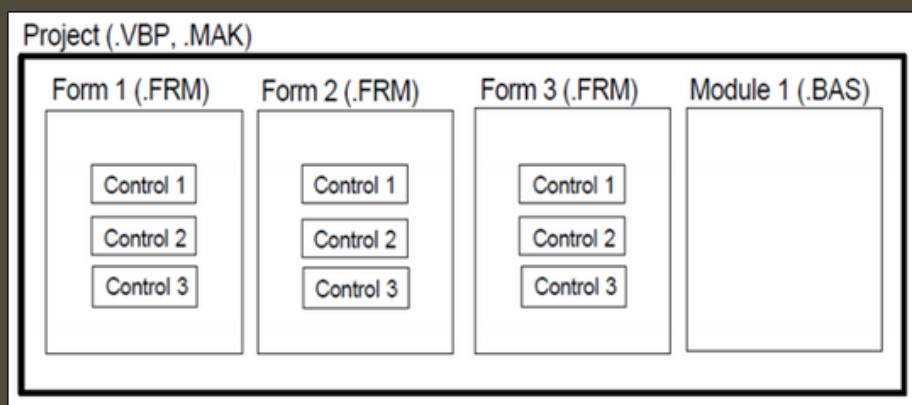


Figure 1: Visual Basic Application Structure

Application (Project) consists of:

- **Forms:** Windows (Windows) used by programmers to build interfaces (interfaces).
- **Controls:** Objects placed on the form to allow interaction with users (text boxes, labels, command buttons, etc.)
- **Properties:** Each feature on the form and control is determined by properties. Examples of properties are name, caption, size, color. Visual Basic specifies the default properties. These properties can be changed at design time or run time.
- **Methods:** Built-in procedures that can be applied to objects to perform certain actions.
- **Event Procedure:** The program associated with the object. It will run when an event occurs.
- **General Procedure:** A program that is not related to the object. It must be charged by the application.
- **Module:** A combination of general procedure, variables declaration and constant definition used by the application.

There are 3 basic steps to Building a Visual Basic Application:

- Draw the user interface.
- Determine the properties (properties) of the object / control.
- Determine / write code on objects / controls.

Visual Basic operates in 3 modes:

- **Design Mode:** used when designing applications.
- **Run Mode:** used to run / run applications.
- **Break mode:** the application stops temporarily and the debugger can be used.

# THE DEVELOPMENT ENVIRONMENT

- Learning the ins and outs of the Development Environment before you learn visual basic is similar to learning for a test where you can tell what the functions are all the functions belong and what their purpose is. First, we will start with labeling the development environment.

The view has 3 tabs:

- New: To Create a new project
- Existing: To find an existing project
- Recent: To open a frequently used project

1. Run the Visual Basic 6.0 program. The following display will appear:



Figure 2: View for New Project



2. To create a new project, select the New tab and select 'Standard EXE' and click Open. The following display will appear.

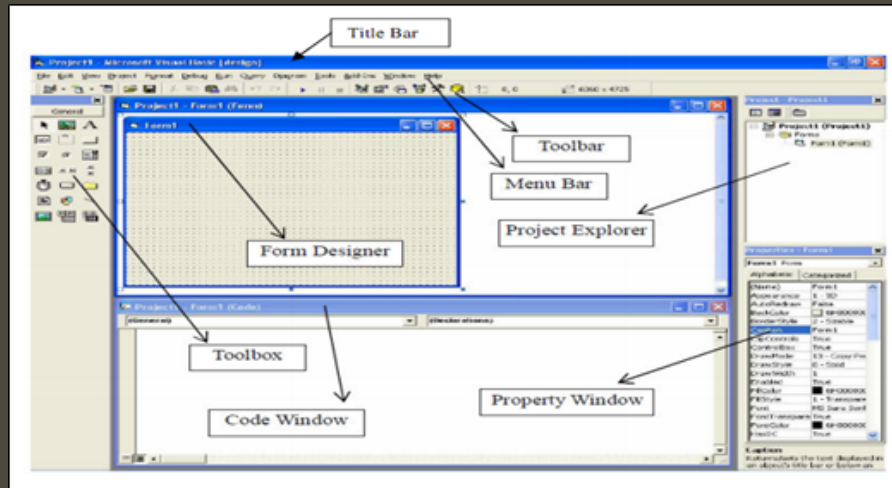


Figure 3: Displays (windows) on the VB interface

3. The Main Window contains the title bar, menu bar and toolbar.

- Title Bar: displays the project name, Visual Basic operation mode and the form in operation.
- Menu Bar: has a drop-down menu from the VB interface.
- Toolbar: has an icon that displays several menu shortcuts.

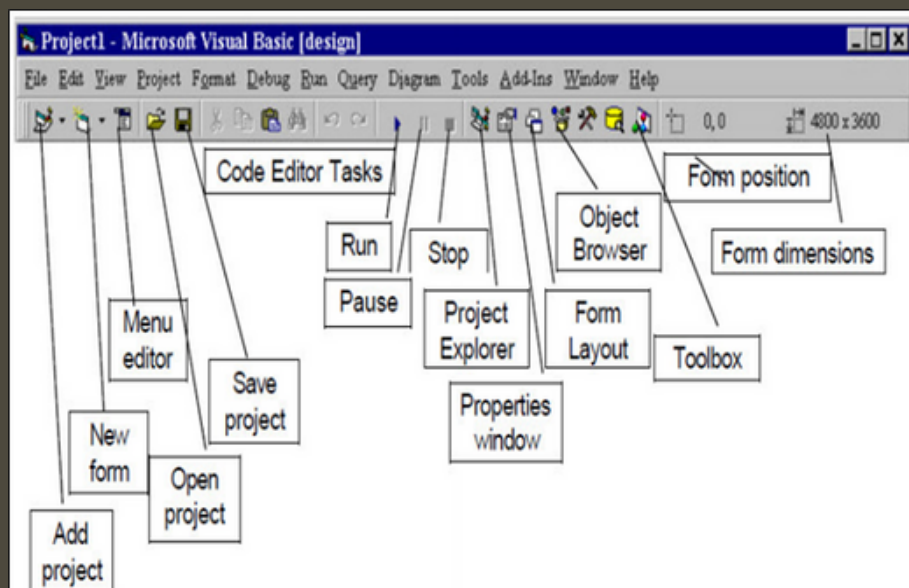


Figure 4: Tools on the VB interface

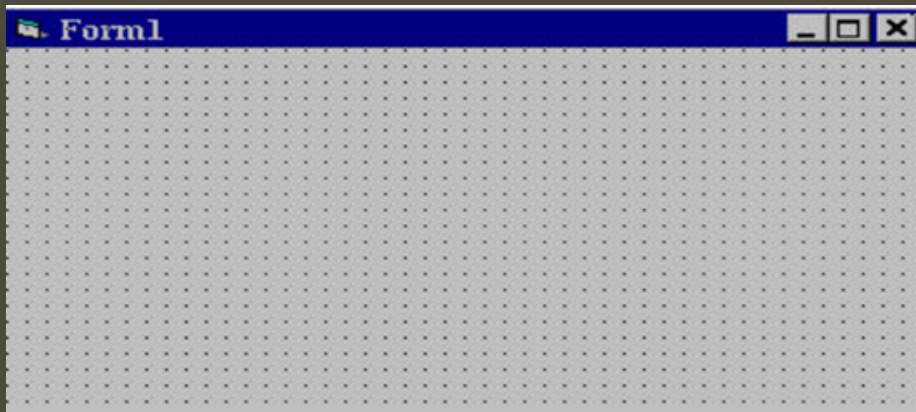


Figure 5: Form (windows) on the VB interface

- Form Window – The main view in building VB applications. This is where a design is made.

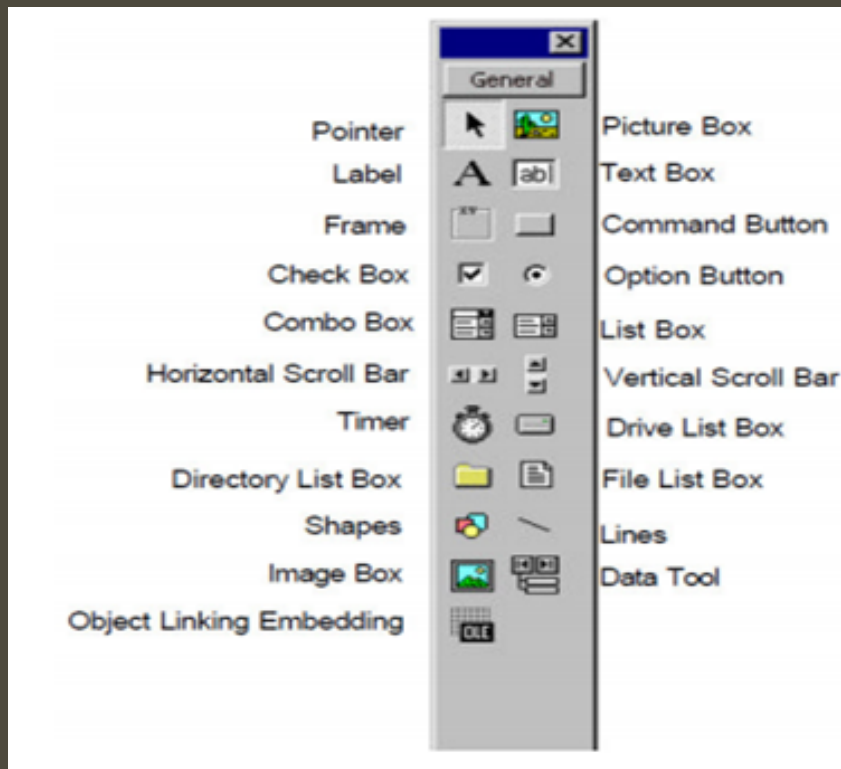


Figure 6: Toolbox – contains objects / controls that will be used in the application

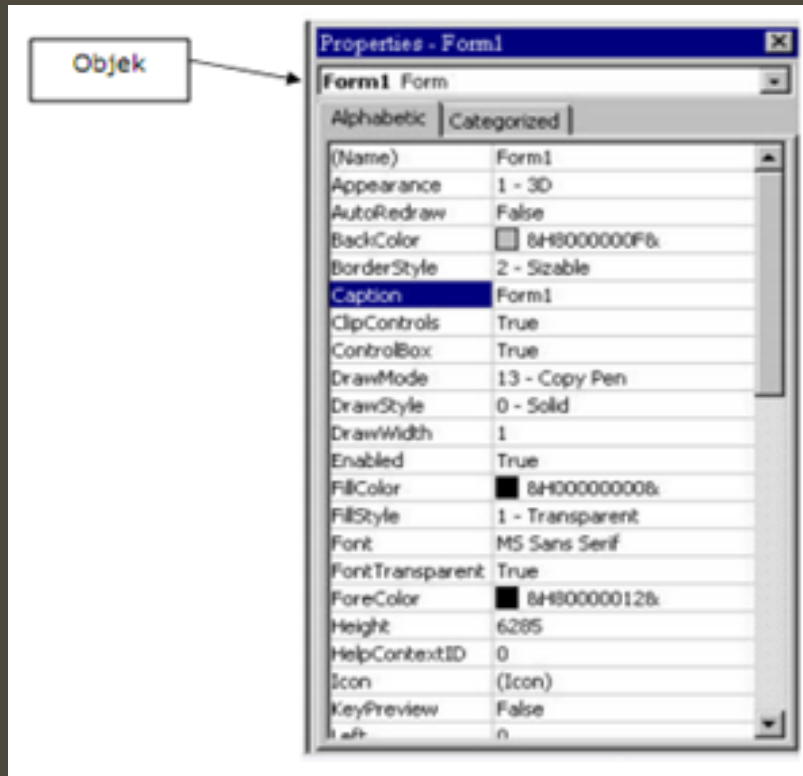


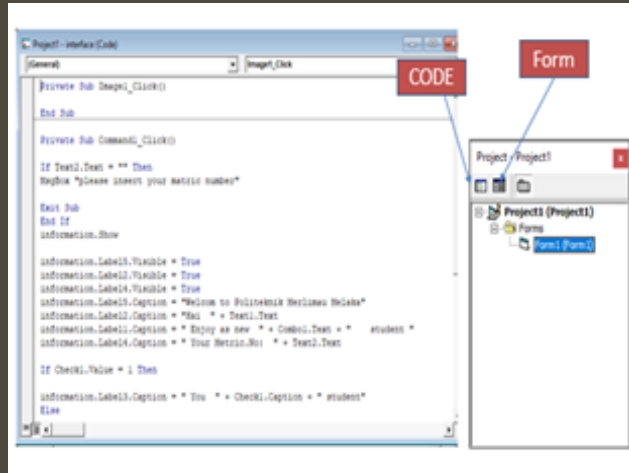
Figure 7: Properties (windows) on the VB interface

Properties Window - used to set the initial value for the object.

- The drop-down box at the top of the display lists all the objects in the form.
- Two types of display order are available: -According to Alphabetic and -According to Category



Figure 8: Form Layout (windows) on the VB interface



Form 9: Project (windows) on the VB interface

- Project Window – displays a list of all forms and modules used for the application being built. You can choose to display either the Form View or the Code (program) from the Project.

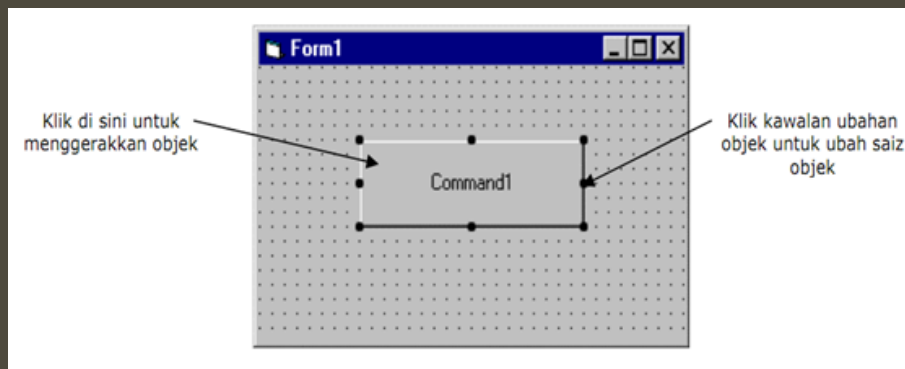


Figure 10: Placing objects/controls on forms



# SHORT FORM FOR CODING

Table 1: Short form for coding

OBJECT	SHORT FORM
Picture box	Pic_
label	Lbl_
Text Box	txt
Combo box	cbo
shape	Shp
Check box	chk
Command button	Cmd
Option button	Opt
data	dat
Directory list box	Dir
Driver list box	Drv
File list box	Fil
frame	frm
List box	lst
Vertical scroll bar	vsb
timer	tmr

# CHAPTER 2

## VARIABLES AND CONSTANTS



# INTRODUCTION

- A variable is a name used to represent a value. A variable has its own name and stores data that consists of its own types. (Numbers, letters, words, decimal numbers, etc.)
- The conditions for forming a name for a variable are as follows:
  - Must start with a letter (cannot start with a number or special character)
  - Cannot be more than 255 characters.
  - Cannot be the same as the name of a statement, function, method, object or part of a language from Visual Basic.
  - No spaces and special characters ( )

Constant: the value of the data held by the constant does not change (the value of the data in the variable can change).

Example:

```
Const A = 10
```

# DATA TYPE

- Defining Visual Basic Data Types

```
Dim [Variable Name] As [Data Type]
Dim [Variable Name] As [Data Type] = [Value]
```

Table 2: Definition of variables

ITEM	DESCRIPTION
Dim	It is useful to declare and allocate the storage space for one or more variables.
[Variable Name]	It's the name of the variable to hold the values in our application.
As	The As clause in the declaration statement allows you to define the data type.
[Data Type]	It's a type of data the variable can hold such as integer, string, decimal, etc.
[Value]	Assigning a required value to the variable.

Data type refers to the data stored by a variable. It can be divided into 3 :

- a) Data type for numbers
- b) Data type for character (String)
- c) Data Type for Logic (Boolean)



# DATA TYPE FOR NUMBERS

Table 3: Data type for number

DATA TYPE	STORAGE SIZE	INTERVAL
<b>Boolean</b>	It depends on the Platform	True or False
<b>Byte</b>	1 byte	0 until 255
<b>Char</b>	2 bytes	0 to 65535
<b>Currency</b>	8 byte	-922,337,203,685,477.5808 until 922,337,203,685,477.5807
<b>Date</b>	8 bytes	0:00:00am 1/1/01 to 11:59:59pm 12/31/9999
<b>Decimal</b>	16 bytes	(+ or -)1.0 x 10e-28 to 7.9 x 10e28
<b>Double</b>	8 byte	-1.797693134866232E308 until 4,94065645841247E-324; 4,94065645841247E-324 until 1.797693134866232E308
<b>Integer</b>	2 byte	-32,768 until 32,767
<b>Long</b>	4 byte	-2,147,483,648 until 2,147,483,647
<b>Single</b>	4 byte	-3,402823E38 until -1,401298E-45; 1,401298e-45 until 3,402823E38
<b>String</b>	Depends on Platform	0 to approximately 2 billion Unicode characters
<b>UInteger</b>	4 bytes	0 to 4,294,967,295
<b>ULong</b>	8 bytes	0 to 18,446,744,073,709,551,615 (1.8...E+19 †)
<b>UShort</b>	2 bytes	0 to 65,535
<b>User-Defined</b>	Depends on Platform	Each member of the structure has a range determined by its data type and independent of the ranges of the other members

## DATA TYPE FOR CHARACTER (STRING)

Used to store data in the form of characters. The maximum number of characters that can be stored is 65,400 characters.

This type of data is written with an inverted comma (") to show where it begins and ends.

Example:

```
Dim Name As String  
Name = "Department of Civil Engineering"
```

## DATA TYPE FOR LOGIC (BOOLEAN)

Used to test logic. Value for this data is only True (True) or False (False).

Example:

```
Dim New As Boolean  
New = True
```

## DATA TYPE FOR LOGIC (BOOLEAN)

The declaration of variables can be made as follows:

```
Public <variable name> As <Data Type>  
Or  
Dim <variable name> As <Data Type>
```

Example:

```
Public Number1 As Integer  
Dim Name As String
```

# MATHEMATICAL AND TEXT OPERATORS

Table 4: Mathematical and Text Operators

OPERATOR	DESCRIPTION	EXAMPLE (A = 6, B = 3)
+	It will add two operands.	$a + b = 9$
-	It will subtract two operands.	$a - b = 3$
*	It will multiply two operands.	$a * b = 18$
/	It divides two numbers and returns a floating-point result.	$a / b = 2$
\	It divides two numbers and returns an integer result.	$a \setminus b = 2$
Mod	It divides two numbers and returns only the remainder.	$a \text{ Mod } b = 0$
^	It raises a number to the power of another number.	$a \wedge b = 216$
sqr	Square root	Sqr(a)

- For example, the following program statements use the addition and multiplication operators to calculate the total cost of a \$250 bicycle including 8.1% sales tax:

```
Dim BicycleCost, TotalPrice
```

```
Const SalesTaxRate = 0.081
```

```
BicycleCost = 250
```

```
TotalPrice = BicycleCost * SalesTaxRate + BicycleCost
```

# MATHEMATICAL AND TEXT OPERATORS

Function	Meaning
<u>Abs</u>	Find Absolute value
Atn	Find Arc tangent
<u>Cos</u>	Find Cosine of a given angle
<u>Exp</u>	Find Exponential value of a number
Fix	Fix places
Int	Return integer value
Log	Log
<u>Rnd</u>	Generate Random numbers
Sign	Sign
Sine	Find Sine value of a given angle
<u>Sqrt</u>	Find Square root
Tan	Find tangent value of a given number

Figure 11: Mathematical Operators

Operation	Definition	Example	Answer
=	Same	9 =11	False
>	More than	11 > 9	True
<	Less than	11 < 9	False
>=	More than or equal	15 >= 5	True
<=	Less than or equal	9 < =15	True
<>	Not same	9<>(	False
AND	Logic AND	(9=9)AND (7=6)	False
OR	Logic OR	(9=9) OR (7=6)	True

Figure 12: Logical Operators

# LOOPING

Another procedure that involves decision making is looping.

Visual Basic allows a procedure to be repeated many times until a condition or a set of conditions is fulfilled. This is generally called looping. Looping is a very useful feature of Visual Basic because it makes repetitive works easier. There are two kinds of loops in Visual Basic, the Do...Loop and the for.....Next loop.

The Do Loop statements have three different forms, as shown below:

Do While condition

Block of one or more VB statements

Loop

b) Do

Block of one or more VB statements

Loop While condition

c) Do Until condition

Block of one or more VB statements

Loop

d) Do

Block of one or more VB statements

Loop Until condition





# CHAPTER 3

## SIMPLE INTERFACE

- Set date and time using time
- Progress bar
- Msg Box
- Combo box
- List box
- Check box
- Option button
- image

# Simple Interface

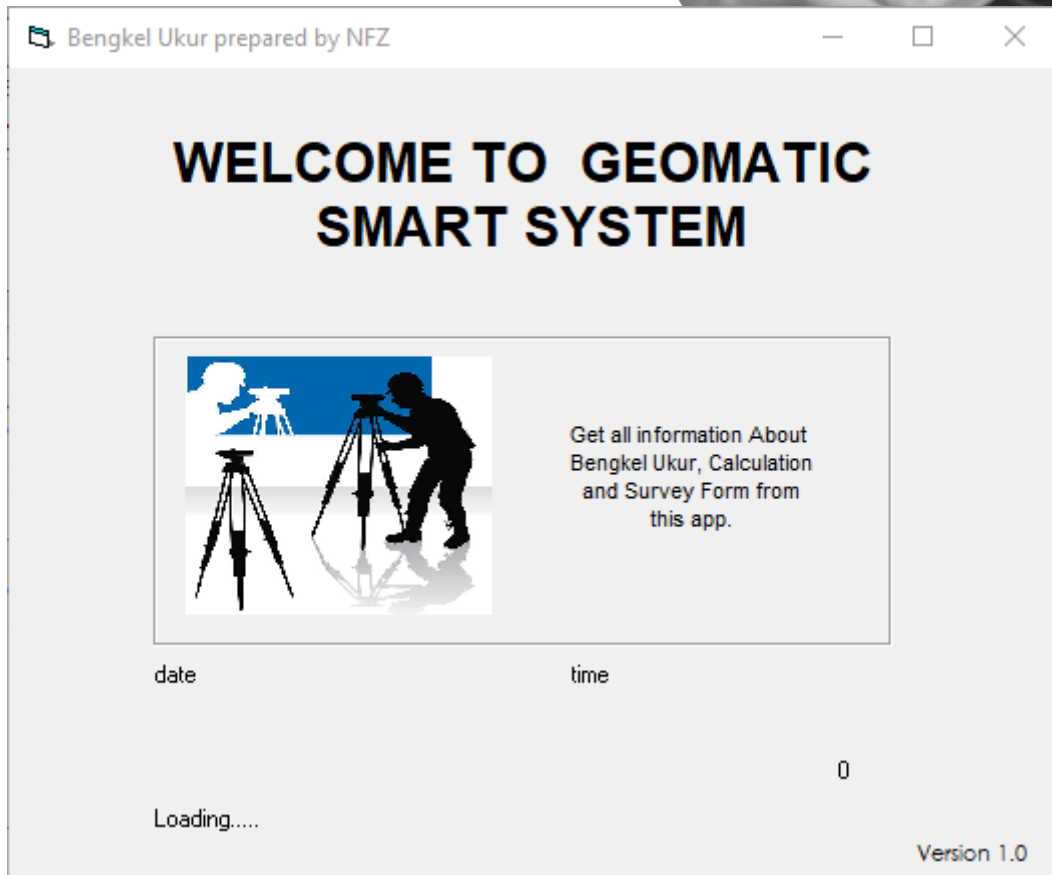
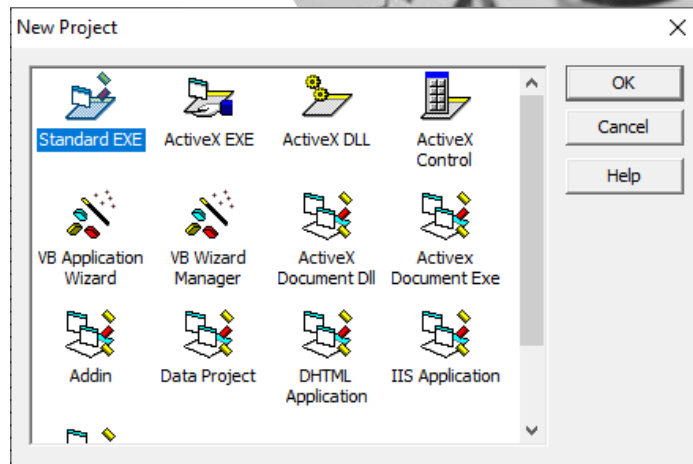


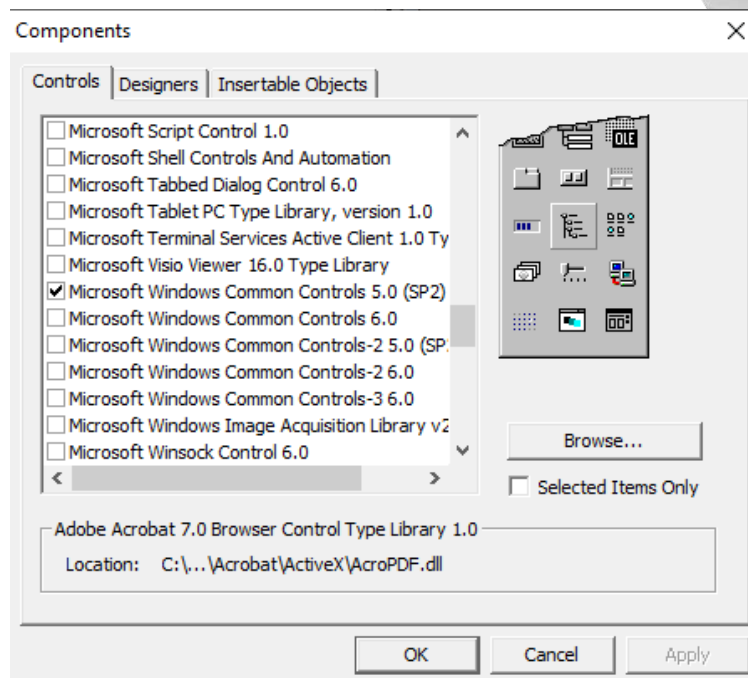
Figure 13: Simple interface

## Procedure

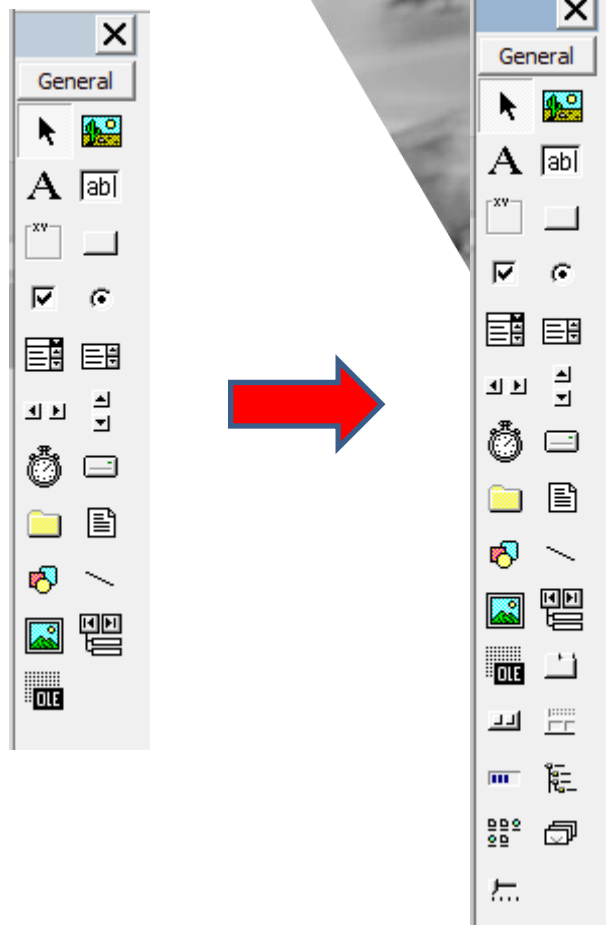
1. Start a new project.
2. Choose Standard EXE from the New Project dialog box.



3. Right click at toolbox and choose component

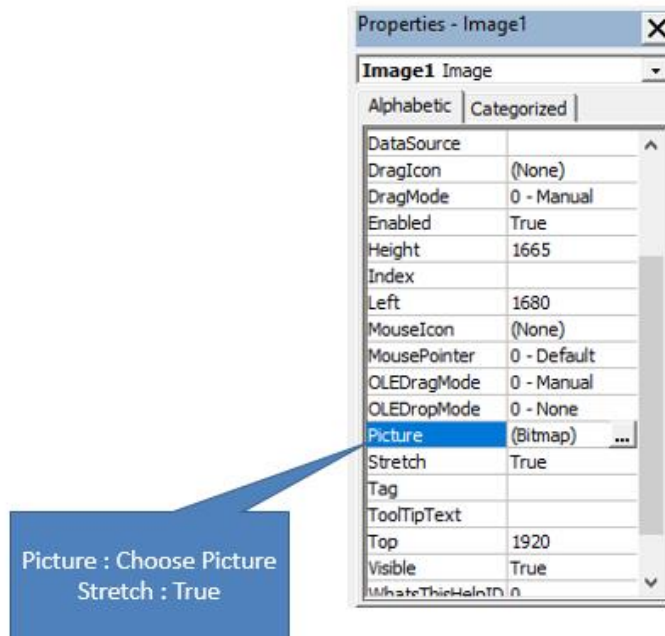


4. Select Microsoft Window Common Control 5.0



5. Insert all object base on figure below.
6. Rename object name at properties

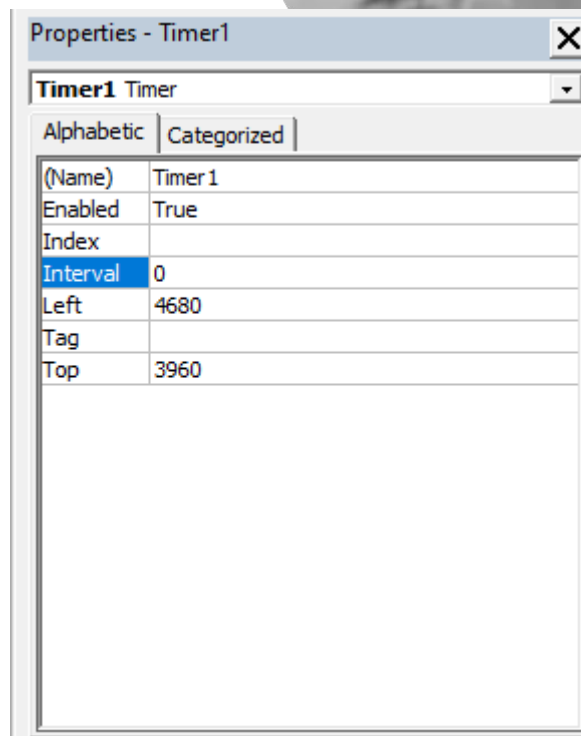
7. At image properties, set stretch True.



<p>Stretch: False</p> <p>Image size: Based on size of picture</p>	<p>Stretch: True</p> <p>Image size: Based on image box size</p>



8. At timer properties, insert interval between 200 to 250.



9. Interface has been developed.

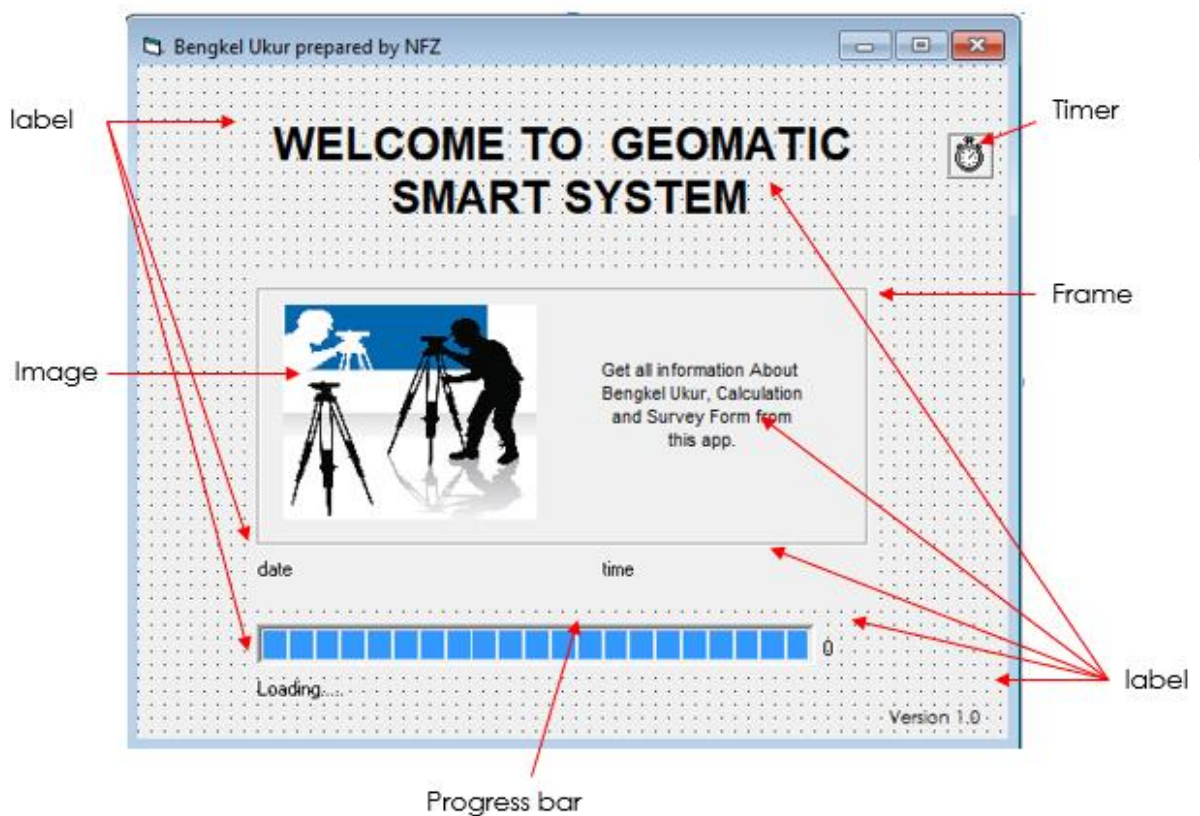


Table 5: List of icon

COMPONENT	NAME OF ICON	FUNCTION
Timer	timer	To
Label	lbl_date	Display date
	lbl_time	Display time
	lbl_percentage	To display percentage 1 to 100
Progress bar	Progressbar1	To display progress bar from 1 to 100
Timer	Timer1	To display date, time and progress bar in dynamic node

10. Write coding below in the coding tab area:

```

Private Sub Timer1_Timer()

ProgressBar1.Value = ProgressBar1.Value + 5           ' tambah progress bar start from 0 + 5
lbl_loading.Caption = "Loading...."                 ' display loading
lbl_percentage.Caption = ProgressBar1.Value & "%"     ' display percentage

lbl_date.Caption = " Date : " & Date                 ' display date
lbl_time.Caption = Time                               ' display time

If ProgressBar1.Value = ProgressBar1.Max Then       ' when progress bar = 100..stoptimer
Timer1.Enabled = False

frm_interface.Hide                                  'close interface
frm_login.Show                                     'open login

End If

End Sub

```

## LOGIN AND MSGBOX

- MsgBox displays a message in a dialog box, waiting for the user to click a button, returning to a specific value based on the button pressed/clicked.

- Message Box usage syntax:

MsgBox (prompt [, buttons] [, title] [, helpfile, context])

Part	Explanation
Prompt	Must insert. Its display message at dialog box. Maximum 1024 word
Buttons	Optional, refer figure 15
Title	Optional. Display title for Msg Box
Helpfile And Context	Optional. Use if link Msg Box with help file

Figure 14: Definition of Message box usage syntax

### BUTTON ARGUMENT

- **First value:** the type of button to display
- **Second value:** icon type
- **Third value:** select which button is the default
- **Fourth value:** button functionality

- **First value:** The type of button to display

Constant	Value	Description
vbOKOnly	0	Display <b>OK</b> button only.
vbOKCancel	1	Display <b>OK</b> and <b>Cancel</b> buttons.
vbAbortRetryIgnore	2	Display <b>Abort</b> , <b>Retry</b> , and <b>Ignore</b> buttons.
vbYesNoCancel	3	Display <b>Yes</b> , <b>No</b> , and <b>Cancel</b> buttons.
vbYesNo	4	Display <b>Yes</b> and <b>No</b> buttons.
vbRetryCancel	5	Display <b>Retry</b> and <b>Cancel</b> buttons.

Figure 15: First value of button argument

- **Second value:** icon type





Constant	Value	Description	Icon
vbCritical	16	Display <b>Critical Message</b> icon.	
vbQuestion	32	Display <b>Warning Query</b> (question mark) icon.	
vbExclamation	48	Display <b>Warning Message</b> icon.	
vbInformation	64	Display <b>Information Message</b> icon.	

Figure 16: Second value of button argument

- **Third value:** choose which button is the default

Constant	Value	Description
vbDefaultButton1	0	First button is default.
vbDefaultButton2	256	Second button is default.
vbDefaultButton3	512	Third button is default.
vbDefaultButton4	768	Fourth button is default (applicable only if a Help button has been added).

Figure 17: Default button

- **Fourth value:** button functionality

Constant	Value	Description
vbApplicationModal	0	Application modal; the user must respond to the message box before continuing work in the current application.
vbSystemModal	4096	System modal; all applications are suspended until the user responds to the message box.

Figure 18: Button functionality



Example:

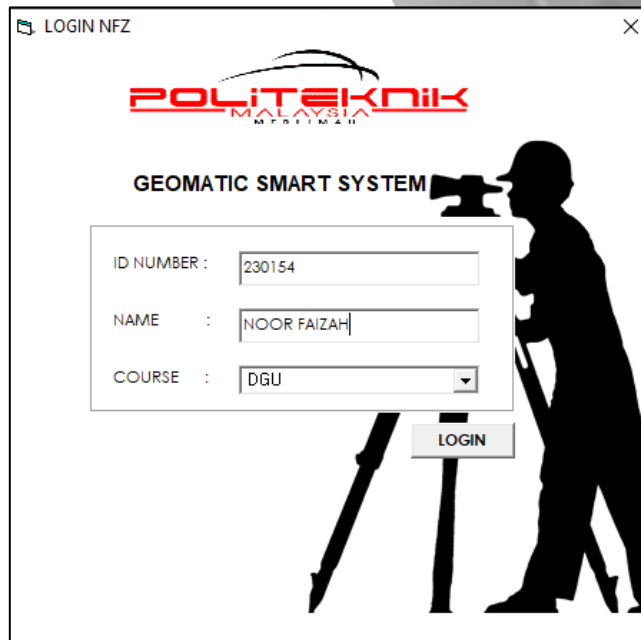


Figure 19: login interface

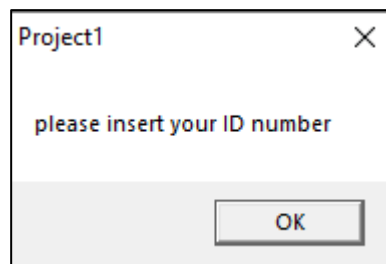
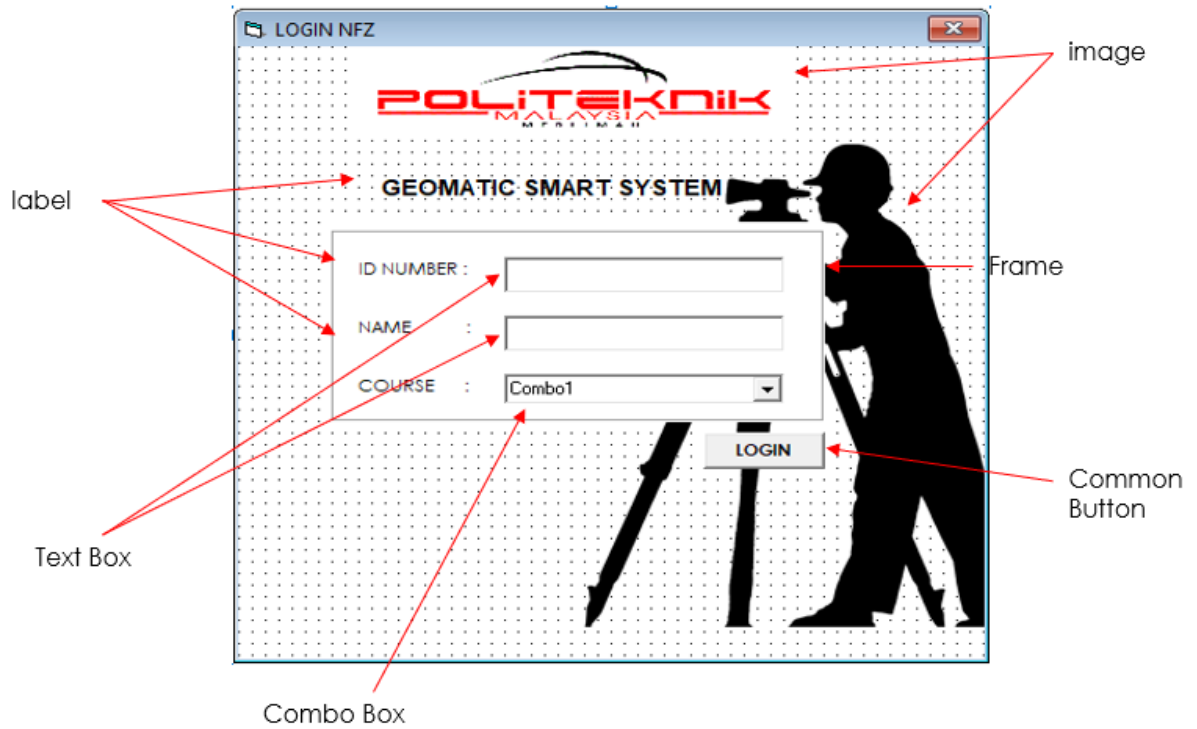


Figure 20: Msg box pop up message

### Procedure

1. Continue from previous project.
2. Right click at project, choose add and form
3. Insert all object base on figure below.
4. Write coding for
  - i. keypress
  - ii. Msg Box



```
Private Sub txt_id_KeyPress(KeyAscii As Integer)

If KeyAscii = 13 Then           ' when press enter
txt_name.SetFocus              ' cursor automatic set at name box
End If

End Sub
```

Figure 21: coding for key press

```
Private Sub Form_Load()

'list data at combo box

com_course.AddItem " DGU "
com_course.AddItem " DKA "
com_course.AddItem " DSB "

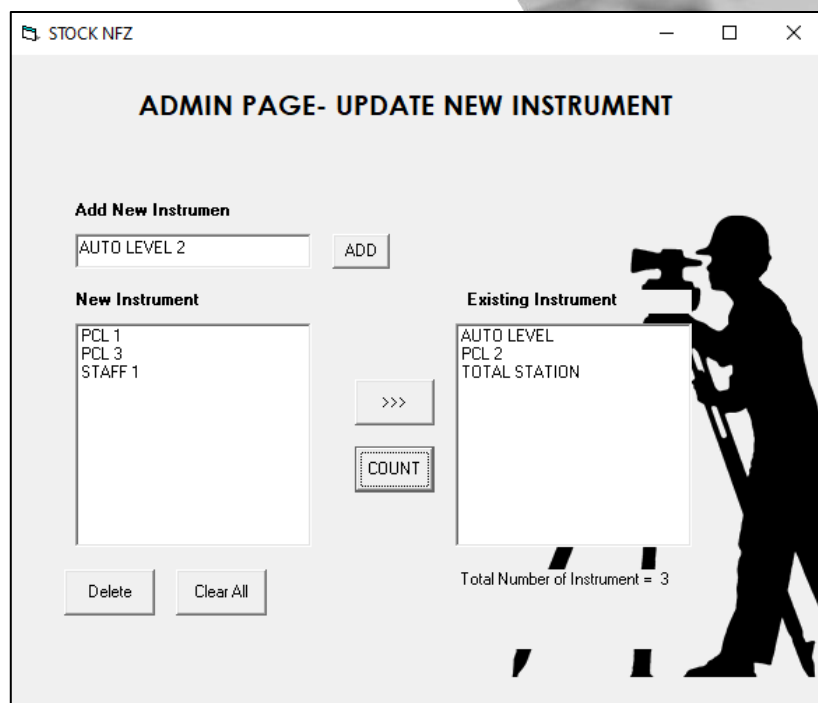
End Sub
```

Figure 22: coding for combo box at Form load

```
Private Sub cmd_login_Click()  
  
If txt_id.Text = "" Then  
MsgBox "please insert your ID number"  
txt_id.SetFocus  
' if not key in ID no  
' pop up msg will appear  
' set cursor at id box  
  
ElseIf txt_name.Text = "" Then  
MsgBox "please insert your name"  
txt_name.SetFocus  
' if not key in name  
  
Else  
  
frm_login.Hide      'close form login  
frm_home.Show      ' open form home  
  
End If  
  
End Sub
```

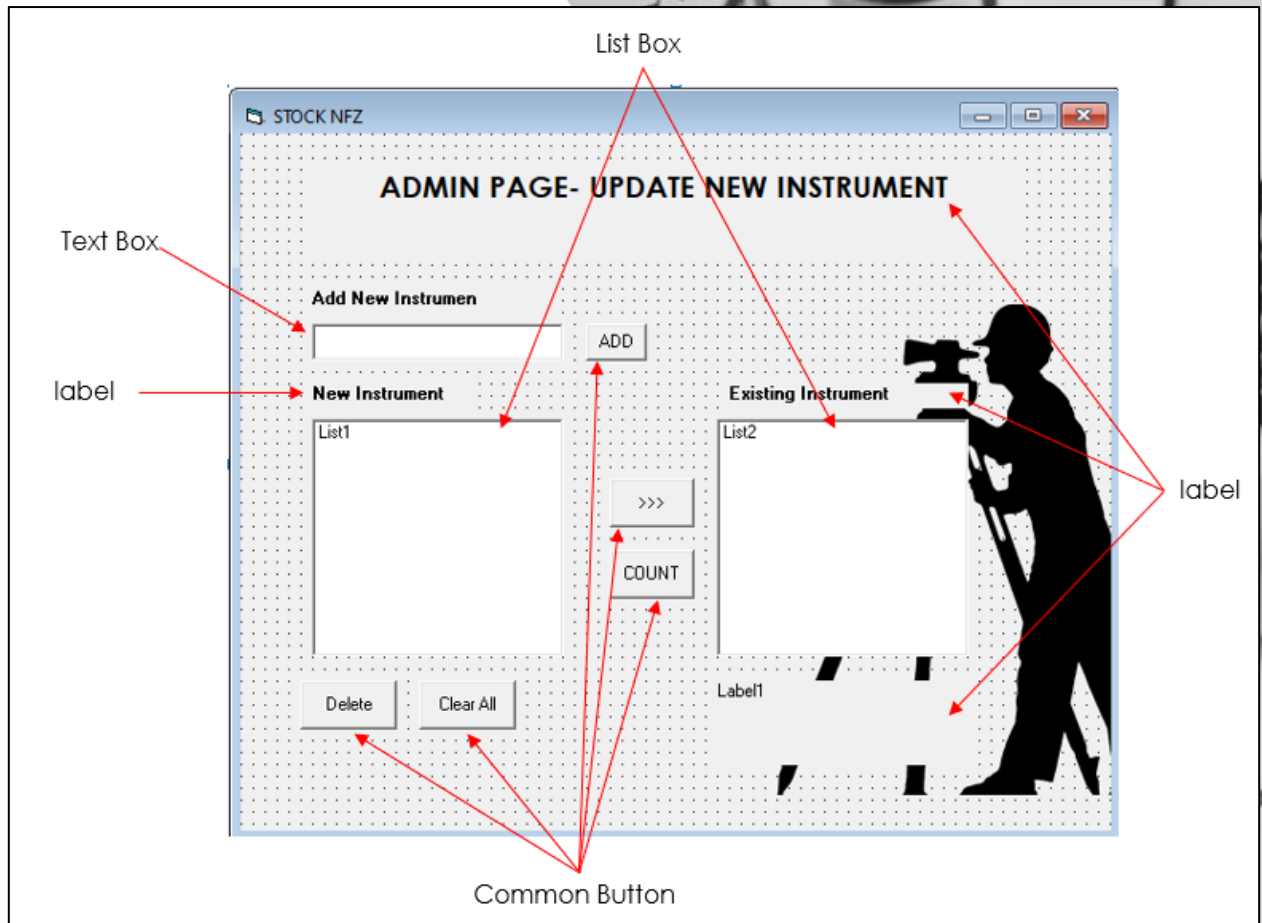
Figure 23: coding for Msg Box, close and open form

# LIST BOX



## Procedure

1. Continue from previous project.
2. Add list box
3. Insert all object base on figure below.
4. Write coding for
  - i. Add data
  - ii. Delete data
  - iii. Clear All data
  - iv. Transfer data
  - v. Count number of data



```
Private Sub cmd_add_Click()

List1.AddItem txt_newdata.Text           ' item will appear at list box
txt_newdata.Text = ""                   ' clear box add item
txt_newdata.SetFocus                     ' set cursor

End Sub
```

Figure 24: coding for add item to List box

```
Private Sub txt_newdata_KeyPress(KeyAscii As Integer)

If KeyAscii = 13 Then                     ' when press enter
cmd_add.SetFocus                          'cursor automatic set at button add
End If

End Sub
```

Figure 25: set mouse cursor to ADD button after key in the new data



```
Private Sub cmd_delete_Click()  
List1.RemoveItem List1.ListIndex      ' delete item on list box  
End Sub  
  
Private Sub cmd_clear_Click()  
List1.Clear                            ' clear all data on list box  
End Sub
```

Figure 26: coding for delete and clear all item

```
Private Sub cmd_count_Click()  
' count number of item appear on list box  
lbl_count.Caption = " Total Number of Instrument = " & List2.ListCount  
End Sub
```

Figure 27: coding for count item on list box

```
Private Sub cmd_transfer_Click()  
'remove selected item from list1 and transfer data to list 2  
  
List2.AddItem List1.Text  
List1.RemoveItem List1.ListIndex  
  
End Sub
```

Figure 28: coding to transfer data from list box 1 to another list box

## CHECK BOX

- The Check Box works like a toggle switch - click once for ON and click again for OFF.
- Compared to Option Button, Check Box does not depend between each other in a frame or form. If a check box is clicked or ON, the other check boxes will not be OFF (not affected directly).

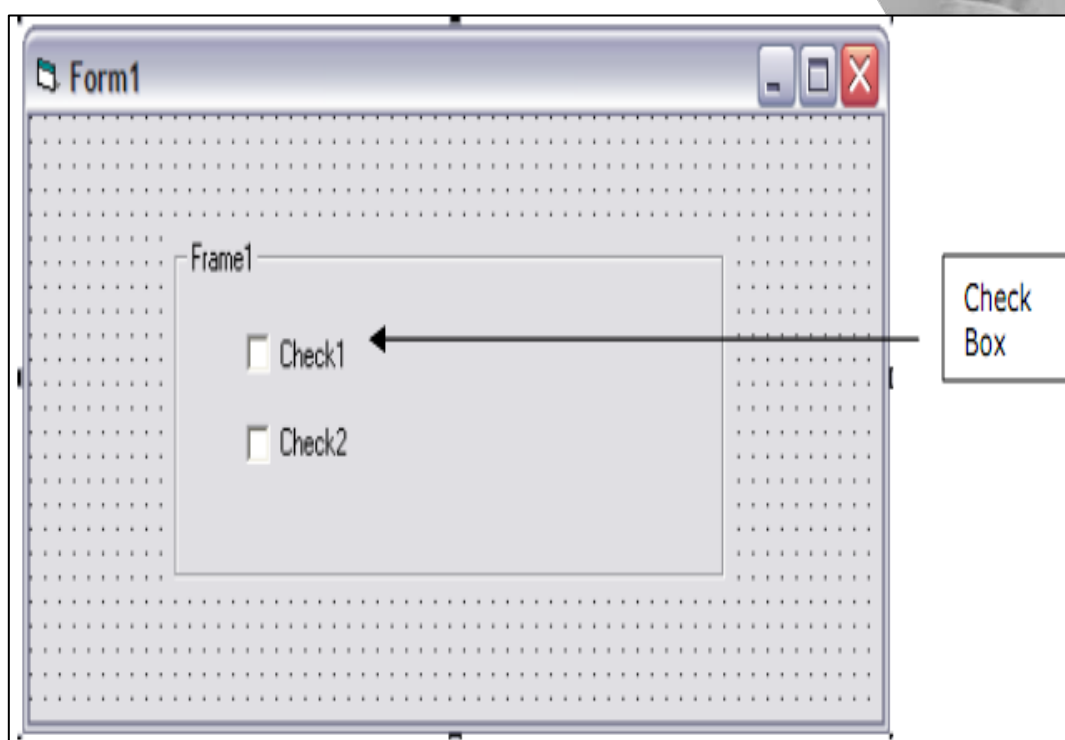
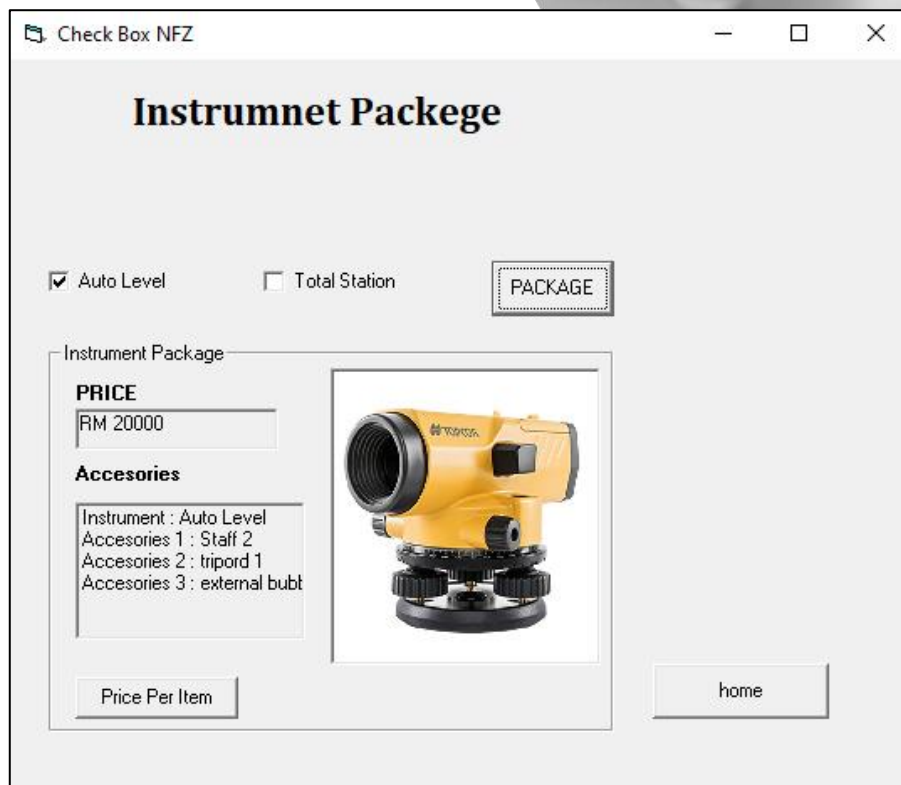


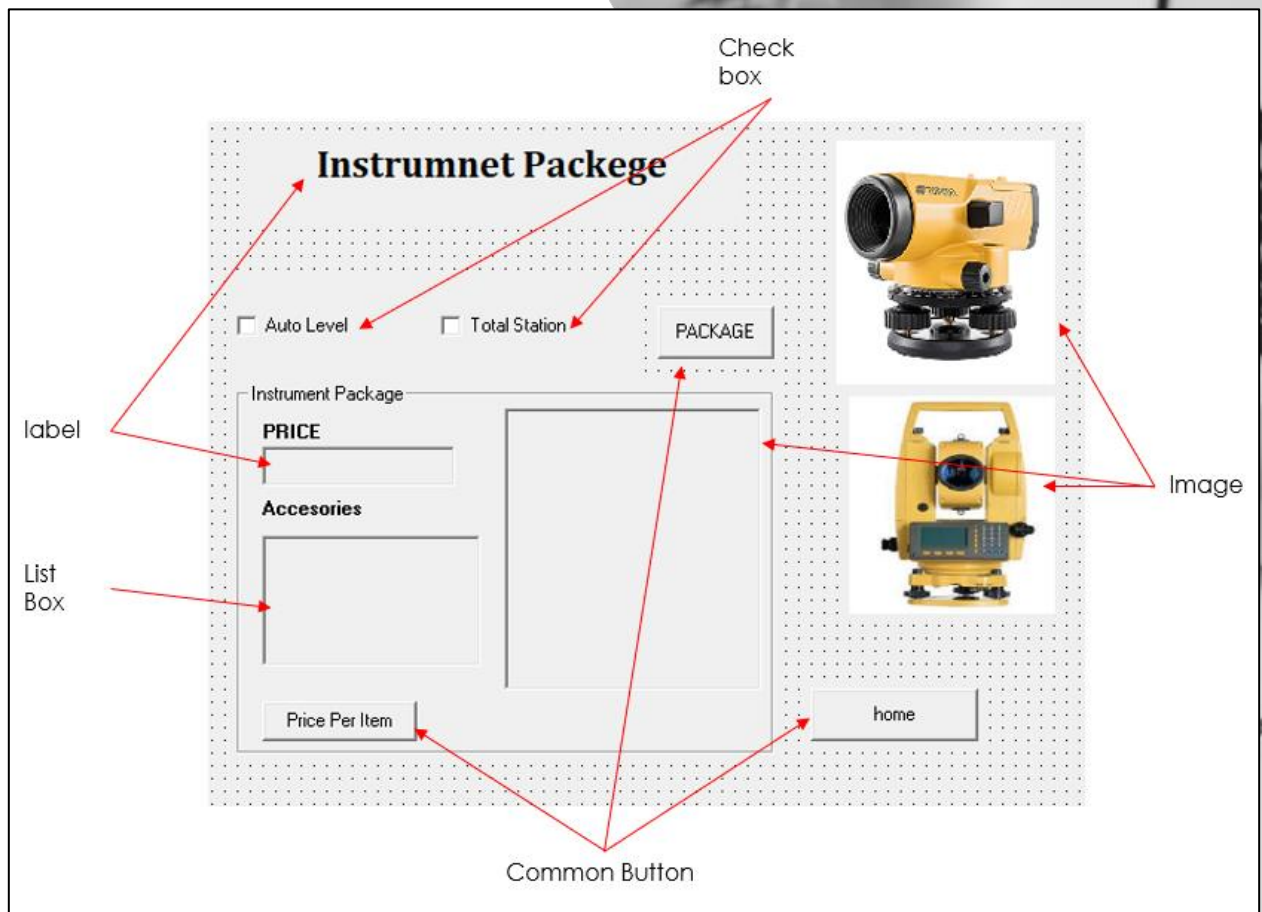
Figure 29: Check Box Button in Windows

Example:



## Procedure

1. Continue from previous project.
2. Add Check box
3. Insert all object base on figure below.
4. Write coding for
  - i. List item on list box and display image when choose check box
  - ii. Change check box to option button
  - iii. Select item from list box and display price for selected item



```

Private Sub chk_ts_Click()

If chk_ts.Value = 1 Then ' if select total station automatic auto level uncheck
chk_level.Value = 0

End If

End Sub

Private Sub chk_level_Click()

If chk_level.Value = 1 Then ' if select auto level automatic total station uncheck
chk_ts.Value = 0

End If

End Sub

```

Figure 30: coding for convert check box to option box

```
Private Sub cmd_pack_Click()

If chk_level.Value = 1 Then
lbl_harga.Caption = ""
Image3.Refresh
List1.Clear
Image3.Picture = Image1
lbl_harga.Caption = "RM 20000"

' if select autolevel
' price black
' image blank
' list clear
' display image auto level at box image
' display price at box price

' list all accesories at accesories box
List1.AddItem "Instrument : Auto Level"
List1.AddItem "Accesories 1 : Staff 2"
List1.AddItem "Accesories 2 : tripord 1"
List1.AddItem "Accesories 3 : external bubble 2"

End If

If chk_ts.Value = 1 Then
lbl_harga.Caption = ""
Image3.Refresh
List1.Clear
Image3.Picture = Image2
lbl_harga.Caption = "RM 35000"

' list all accesories at accesories box
List1.AddItem "Instrument : Total station"
List1.AddItem "Accesories 1 : Prism 2"
List1.AddItem "Accesories 2 : Tripord 3"
List1.AddItem "Accesories 3 : Mini prism"

End If

End Sub
```

Figure 31: coding check box for display image and list item on list box

```
Private Sub cmd_item_Click()

If chk_level.Value = 1 Then           ' if user select autolevel

    ' price will display when user select item at list box
    If List1.ListIndex = 0 = True Then
        a = 18650
    End If

    If List1.ListIndex = 1 = True Then
        a = 300
    End If

    If List1.ListIndex = 2 = True Then
        a = 550
    End If

    If List1.ListIndex = 3 = True Then
        a = 500
    End If

Else

    chk_ts.Value = 1                 ' if user select total station

    ' price will display when user select item at list box

    If List1.ListIndex = 0 = True Then
        a = 18650
    End If

    If List1.ListIndex = 1 = True Then
        a = 300
    End If

    If List1.ListIndex = 2 = True Then
        a = 550
    End If

    If List1.ListIndex = 3 = True Then
        a = 500
    End If

End If

lbl_harga.Caption = a                ' lbl_harga will display tge price
End Sub
```

Figure 32: coding for select item from list box and display price for selected item



## OPTION BUTTON AND CHECK BUTTON

- Option Button is commonly used in more than one application. When one button is clicked (ON), the other button will be OFF. (Not 'clicked').
- It is placed in a group (container) like a frame. If the frame not used, the form itself will act as parentheses.

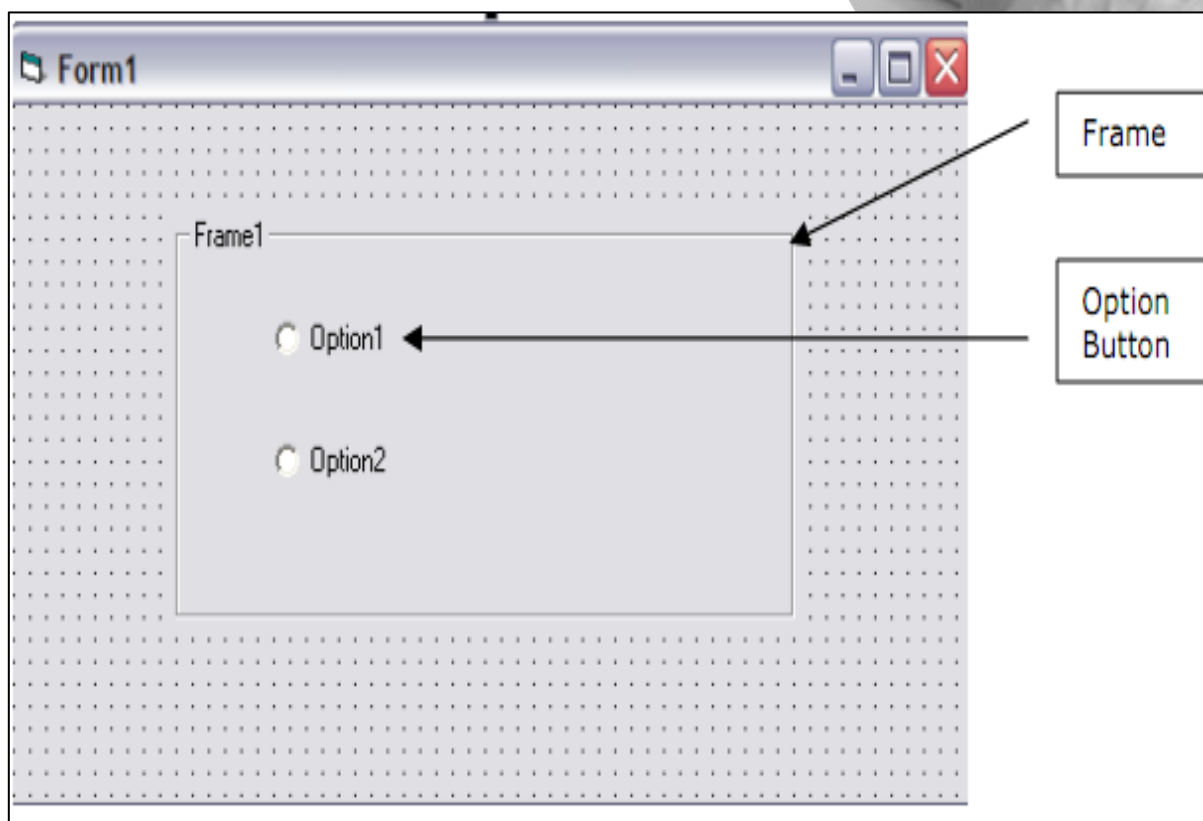


Figure 33: Display Option Button in Windows

Example:

Check/Option BOX NFZ

## QUATATION-SURVEY INSTRUMENT

**Select Your Instrument**

TOTAL STATION  
 AUTO LEVEL  
 PCL  
 LEVELLING STAFF  
 POLE  
 PRISM

**Payment Method**

COD       CREDIT CARD  
 ONLINE BANKING

List Oder

**Total Price**  
RM 25250

Price

Paument Method by CREDIT CARD

ODER    PRINT    HOME

### Procedure

1. Continue from previous project.
2. Add Check box and option button
3. Insert all object base on figure below.
4. Write coding for
  - i. Calculate price if select more than one check box
  - ii. Identify selected option button
  - iii. Print form
  - iv. Button back to home

```
Private Sub cmd_home_Click()
frm_quotation.Hide           'close form quotation
frm_home.Show                ' open form home
End Sub
```

Figure 34: coding for button home

```
Private Sub cmd_print_Click()  
  
    ' close all button when click print button  
    cmd_print.Visible = False  
    cmd_price.Visible = False  
    CMD_ODER.Visible = False  
    cmd_home.Visible = False  
  
    Form1.PrintForm      ' print screen  
  
    ' open button after complete print  
  
    cmd_print.Visible = True  
    Command1.Visible = True  
    CMD_ODER.Visible = True  
    cmd_home.Visible = True  
  
End Sub
```

Figure 35: coding for button print

```
Option Explicit  
  
    ' register the variable  
  
    Dim a As Double  
    Dim b As Double  
    Dim c As Double  
    Dim d As Double  
    Dim e As Double  
    Dim f As Double  
    Dim g As Double
```

Figure 36: coding for register any variable in visual basic

```
Private Sub cmd_price_Click()  
'all value start with 0  
f = 0  
a = 0  
b = 0  
c = 0  
d = 0  
e = 0  
g = 0  
  
'method to calculate price  
  
If chk_ts.Value = 1 Then  
a = 25000#  
f = f + a  
End If  
If chk_al.Value = 1 Then  
b = 10000  
f = f + b  
End If  
  
If chk_pcl.Value = 1 Then  
c = 35000#  
f = f + c  
End If  
  
If chk_staff.Value = 1 Then  
d = 150  
f = f + d  
End If  
  
If chk_pole.Value = 1 Then  
e = 90  
f = f + e  
End If  
  
If chk_prism.Value = 1 Then  
g = 250  
f = f + g  
End If  
  
f = a + b + c + d + e + g  
  
lbl_price.Caption = "RM " & f  
  
End Sub
```

Figure 37: coding for calculate price

```
Private Sub CMD_ODER_Click()  
    ' if user select any pement method, lbl_method will display the method  
    If opt_cod.Value = True Then  
        lbl_method.Caption = "Payment Method by " + opt_cod.Caption  
    ElseIf opt_ob.Value = True Then  
        lbl_method.Caption = "Payment Method by " + opt_ob.Caption  
    Else  
        opt_CC.Value = True  
        lbl_method.Caption = "Paument Method by " + opt_CC.Caption  
    End If  
End Sub
```

Figure 38: coding to use option button

# CHAPTER 4

## TRAVERSE APPLICATION

- Adjusted latit depart using Bowditch method
- Calculate coordinate for each station
- Calculate area
- Plot traverse



## Calculate latit and depart for 1 station

### Design part

1. Design form base on your creativity
2. Use text box for degree, minute, second and distance
3. Use label to display latit, depart and linear misclosure
4. Design all text box and label in one frame.
5. Refer figure and table for more explanation.

Stesen	Bearing			distance	Latit	Depart
	Deg	Min	Sec			
1						
2	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>

Calculate

Figure 39: Form design for calculate single latit and depart

Table 6: Components of button

COMPONENT	NAME OF ICON	FUNCTION
Text box	txt_deg	Key in degree value
	txt_min	Key in minute value
	txt_sec	Key in second value
	txt_dist	Key in distance value
Label	lbl_latit	Display latit
	lbl_depart	Display depart
Command button	cmd_calculate	Button to calculate latit and depart

**Write coding for calculate latit and depart**

Write all coding at cmd\_calculate button

1. Register all the variables to be used in the latit and depart calculation.  
Follow next step to identify the suitable variables.

```
Option Explicit

' register all variable

Dim deg As Integer      '.degree
Dim min As Integer     'minit
Dim sec As Integer     'sec
Dim dist As Double
Dim latit As Double
Dim depart As Double
Dim deci As Double    'decimal degree
Dim rad As Double     'radian angle
Dim pi As Double      'pi=3.142
```

2. Verify each variable

```
Private Sub cmd_calculate_Click()
    ' verify each variable
    pi = 3.141592654
    deg = Val(txt_deg.Text)
    min = Val(txt_min.Text)
    sec = Val(txt_sec.Text)
    dist = Val(txt_dist.Text)

```

**NOTE:** Convert key in data from text box to variable

3. Convert all angle, Degree, minute and second in decimal degree.

$$\text{decimal degree} = \text{degree} + \frac{\text{minute}}{60} + \frac{\text{second}}{3600}$$

```
'convert degree to decimal
deci = deg + min / 60 + sec / 3600
```

4. Convert decimal degree to radian.

$$\text{degree in radian} = \text{decimal degree} \times \frac{\pi}{180}$$

```
'convert decimal to rad
rad = deci * pi / 180
```

5. Identify the formula to calculate latit and depart

$$\text{latit} = \text{distance} \times \cos \theta$$

$$\text{depart} = \text{distance} \times \sin \theta$$

```
'calculate latit and depart
latit = dist * Cos(rad)
depart = dist * Sin(rad)

' display value of latit and depart
lbl_latit.Caption = FormatNumber(latit, 3)
lbl_depart.Caption = FormatNumber(depart, 3)

End Sub
```

**NOTE:** coding to display result in 3 decimal places

## 6. Refer figure for full coding

```
Option Explicit

' register types of variable
Dim deg As Integer    '.degree
Dim min As Integer    'minit
Dim sec As Integer    'sec
Dim dist As Double
Dim latit As Double
Dim depart As Double
Dim deci As Double    'decimal degree
Dim rad As Double     'radian angle
Dim pi As Double      'pi=3.142

Private Sub cmd_calculate_Click()

' verify each variable

pi = 3.141592654

deg = Val(txt_deg.Text)
min = Val(txt_min.Text)
sec = Val(txt_sec.Text)
dist = Val(txt_dist.Text)

'convert degree to decimal

deci = deg + min / 60 + sec / 3600

'convert decimal to rad

rad = deci * pi / 180

'calculate latit and depart
latit = dist * Cos(rad)
depart = dist * Sin(rad)

' display value of latit and depart
lbl_latit.Caption = FormatNumber(latit, 3)
lbl_depart.Caption = FormatNumber(depart, 3)

End Sub
```

Figure 40: Full coding to create application for latit depart

- Create simple application for traverse calculation

Table 7: Common table for manual traverse calculation

STN	BEARING	DISTANCE	LATIT		DEPART	
			N	S	E	W
1						
2	45° 11' 50"	31.974	22.531		22.687	
3	113° 25' 10"	43.404		17.251	39.828	
4	179° 10' 20"	35.664		35.660	0.515	
5	221° 37' 50"	45.432		33.958		30.182
1	332° 57' 10"	72.255	64.353			32.856
	<b>TOTAL</b>	228.729	86.884	86.869	63.030	63.038
	<b>DIFFERENT</b>		0.014		-0.007	

$$\text{Linear Misclosure} = 1 : \frac{\sqrt{(\Delta\text{latit})^2 + (\Delta\text{depart})^2}}{\sum \text{distance}}$$

$$= 1 : \frac{\sqrt{(0.014)^2 + (0.007)^2}}{228.729}$$

$$= 1 : 14\,263.769$$

Stesen	Bearing			distance	Latit	Depart
	Deg	Min	Sec			
1						
2	45	11	50	31.974	22.531	22.687
3	113	25	10	43.404	-17.251	39.828
4	179	10	20	35.664	-35.660	0.515
5	221	37	50	45.432	-33.958	-30.182
1	332	57	10	72.255	64.353	-32.856
<b>TOTAL</b>				228.729	0.014	-0.007
<b>Linear Misclosure</b>				14,263.769	calculate	

Figure 41: Application for Traverse calculation

**OBJECTIVE :**

Create desktop application for calculate

- i. Calculate latitude and depart
- ii. Calculate linear misclosure

**TIPS:**

Textbox = keyin data  
Label = display data

**Design part**

1. Design form base on your creativity
2. Use text box for degree, minute, second and distance
3. Separate text box for degree, minute and second
4. Use label to display latit, depart and linear misclosure
5. Design all text box and label in one frame.
6. Refer figure 2 for more explanation.



The screenshot shows a software window titled "Traverse NFZ PMM" with a sub-header "Traverse Calculation". The main area is a table with the following structure:

Stesen	Bearing			distance	Latit	Depart
	Deg	Min	Sec			
1						
2						
3						
4						
5						
1						

Below the table, there are two rows of input fields:

- TOTAL: [ ] [ ] [ ]
- Linear Misclosure: [ ] [ ] [ ]

A "calculate" button is located at the bottom right. Annotations include:

- "Text Box" pointing to the input fields in the table rows.
- "label" pointing to the "TOTAL" and "Linear Misclosure" labels.
- "Command button" pointing to the "calculate" button.

Figure 42: Form design for traverse calculation

Table 8: description for each icon

COMPONENT	NAME OF ICON	FUNCTION
Text box	txt_deg1	Key in degree value for station 2
	txt_deg2	Key in degree value for station 3
	txt_min1	Key in minute value for station 2
	txt_sec1	Key in second value for station 2
	txt_dist1	Key in distance value for station 2
Label	lbl_latit1	Display latit for station 2
	lbl_depart1	Display depart for station 2
	lbl_totallatit	Display total latit
	lbl_totaldepart	Display total depart
	lbl_totaldist	Display total distance
	Lbl_lm	Display result for linear misclosure
Command button	cmd_calculate	Button to calculate all calculation

**NOTE:** rename all icon and use continuous number for each icon name.

**For example:**  
txt\_min1, txt\_min2,  
txt\_min3, txt\_min4

• **WRITE CODING FOR CALCULATE LATIT AND DEPART**

Write all coding at cmd\_calculate button

1. For this application use looping method to simplify the coding.
2. Register all the variables to be used in this application. Follow next step to identify the suitable variables.

```
Option Explicit

'calculation for latit depart
Dim deg(5) As Integer ' degree
Dim min(5) As Integer ' min
Dim sec(5) As Integer ' sec
Dim latit(5) As Double ' latit
Dim depart(5) As Double ' depart
Dim dist(5) As Double ' distance
Dim i As Integer ' loop
Dim deci(5) As Double ' decimal degree
Dim rad(5) As Double 'angle in radian
Dim pi As Double
```

- number in bracket after variable use for looping method. For example deg(5) is variable for deg1, deg2, deg3, deg4 and deg5
- for this programming variable " i " will use as looping variable
- use loop, if you want to repeat same formula/coding for next station.

**CODING**

```
Private Sub cmd_calculate_Click()
pi = 3.141592654
totaldist = 0 ' linear misclose
totallatit = 0 ' linear misclose
totaldepart = 0 'linear misclose
```

```
For i = 1 To 5
' register val of txt_dist as distance
dist(i) = Val(Me("txt_dist" & i))

'register for degree
deg(i) = Val(Me("txt_deg" & i))
min(i) = Val(Me("txt_min" & i))
sec(i) = Val(Me("txt_sec" & i))
```

**EXPLANATION**

- Register value of  $\pi$
- Set value for total distance, totallatit and total depart equal to 0
- Total latit =  $\Delta latit$
- Total depart =  $\Delta depart$

Note : set 0 is process to refresh and clear old data.

Coding without loop	Coding using loop	
Deg1=val(txt_deg1) Deg2=val(txt_deg2) Deg3=val(txt_deg3) Deg4=val(txt_deg4)	<pre>For i = 1 To 4   Deg(i)=val(Me("txt_deg"&amp;i)) Next i</pre>	<ul style="list-style-type: none"> <li>For i= 1 to 5 is coding to looping. System will repeat the coding until i = 5</li> </ul> <p><b>Convert key in data from text box to variable</b></p> <p>-in loop process, all number will replace with (i)</p> <p><b>Note:</b></p> <p>If you have more than 1 station, you will repeat same coding for all station. Function of Loop is to reduce coding in your programming.</p>
If you have 10 data, you will repeat the coding until Deg10 =val(txt_deg10)	If you using loop, just chage <ol style="list-style-type: none"> <li>Dim deg(10) as double</li> <li>For i = 1 To 10</li> </ol>	
<pre>'calculate latit &amp; depart '1.convert to decimal degree deci(i) = deg(i) + min(i) / 60 + sec(i) / 3600  '2. convert to radian rad(i) = deci(i) * pi / 180</pre>		Convert degree, min and second to radian

```
'3. latit & depart
latit(i) = dist(i) * Cos(rad(i))
depart(i) = dist(i) * Sin(rad(i))

' write latit at lbl_latit
With Me("lbl_latit" & i)
.Caption = FormatNumber(latit(i), 3)
End With

' write depart at lbl_depart
With Me("lbl_depart" & i)
.Caption = FormatNumber(depart(i), 3)
End With
```

Calculate latit and depart

### Display latit and depart without loop

```
' display value of latit and depart
lbl_latit.Caption = FormatNumber(latit, 3)
lbl_depart.Caption = FormatNumber(depart, 3)
```

### Display latit using loop

```
With Me("lbl_latit" & i)
.Caption = FormatNumber(latit(i), 3)
End With
```

```
' calculate total distance
totaldist = totaldist + dist(i)

' calculate total latit
totallatit = totallatit + latit(i)

' calculate total depart
totaldepart = totaldepart + depart(i)

Next i
```

Total distance = total all traverse distance

$$\text{Total latit} = \sum N \text{ latit} - \sum S \text{ latit}$$

$$\text{Total depart} = \sum E \text{ depart} - \sum W \text{ depart}$$

Next i = lopping process, all coding will repeat until I equal to number of station

```
'display total distance, total latit & total depart
lbl_totaldist.Caption = totaldist
lbl_totallatit.Caption = FormatNumber(totallatit, 3)
lbl_totaldepart.Caption = FormatNumber(totaldepart, 3)
```

Coding use to display calculate value in 3 decimal places

```
' calculate linear misclosure
linear = 1 / ((Sqr((totallatit ^ 2) + (totaldepart ^ 2))) / totaldist)

'display linear misclosure
lbl_lm = FormatNumber(linear, 3)

End Sub
```

$$\text{Linear} = 1 : \frac{\sqrt{(\Delta \text{latit})^2 + (\Delta \text{depart})^2}}{\sum \text{distance}}$$

Display linear misclosure in 3 decimal places.

# BOWDITCH METHOD

Table 9: table for calculate adjusted latit and depart using Bowditch Method

STN	BEARING	DISTANCE	LATIT		DEPART	
			N (+)	S (-)	E (+)	W (-)
1						
2	54° 13' 30"	26.716	15.618 <u>+0.001</u> <u>15.619</u>		21.675 <u>-0.002</u> <u>21.673</u>	
3	117° 01' 00"	33.020		14.999 <u>-0.001</u> <u>14.998</u>	29.417 <u>-0.002</u> <u>29.415</u>	
4	196° 53' 50"	35.978		34.425 <u>-0.001</u> <u>34.424</u>		10.457 <u>+0.003</u> <u>10.460</u>
5	271° 04' 00"	48.760	0.908 <u>+0.001</u> <u>0.909</u>			48.752 <u>+0.003</u> <u>48.755</u>
1	13° 52' 50"	33.882	32.893 <u>+0.001</u> <u>32.894</u>		8.128 <u>-0.002</u> <u>8.126</u>	
<b>Total</b>		178.356	49.419	49.424	59.220	59.209
<b>Different</b>			0.005		0.011	

$$\text{Linear misclosure} = 1 : \frac{\sqrt{(0.005)^2 + (0.011)^2}}{178.356}$$

$$= 1 : 14\,760$$

$$\frac{33.882}{175.356} \times 0.011 = 0.002$$



# COORDINATE AND AREA

Table 10 : Table for calculate area manually

STN	BEARING	DISTANCE	LATIT	DEPART	COORDINATE		AREA	
					N/S	E/W		
1					200	-250		
2	54° 13' 30"	26.716	15.619	21.673	215.619	-228.327	-53904.8	-45665.4
3	117° 01' 00"	33.020	-14.998	29.415	200.621	-198.912	-45807.2	-42889.2
4	196° 53' 50"	35.978	-34.424	-10.46	166.197	-209.372	-33058.6	-42004.4
5	271° 04' 00"	48.760	0.909	-48.755	167.106	-258.127	-34987.3	-42899.9
1	13° 52' 50"	33.882	32.894	8.126	200	-250.001	-51625.4	-41776.7
							-219383	-215236

$$-258.127 \times 200 = -51625.4$$

$$\text{Area} = \frac{-219383 - (-215236)}{2}$$

$$= 2073.8$$

# TRAVERSE APPLICATION

Traverse NFZ PMM  
APPLICATION Exit

Stesen	Bearing			distance	Latit	Depart
	Deg	Min	Sec			
1						
2	54	13	30	26.716	15.618	21.675
3	117	01	00	33.020	-14.999	29.417
4	196	53	50	35.978	-34.425	-10.457
5	271	04	00	48.760	0.908	-48.752
1	13	52	50	33.882	32.893	8.128

Adjusted		Coordinate	
Latit	Depart		
		200	-250
15.619	21.673	215.619	-228.327
-14.998	29.415	200.621	-198.912
-34.424	-10.460	166.197	-209.371
0.909	-48.755	167.106	-258.126
32.894	8.126	200.000	-250.000

<b>TOTAL</b>	178.356	-0.006	0.011
<b>Linear Misclosure</b>	14.133.051	<b>1. Calculate</b>	

<b>2. Bowditch Method</b>	<b>3. Coordinate</b>
<b>4. Area</b>	2,073.872
	<b>5. PLOT</b>

Figure 43 : Complete desktop application for traverse calculation

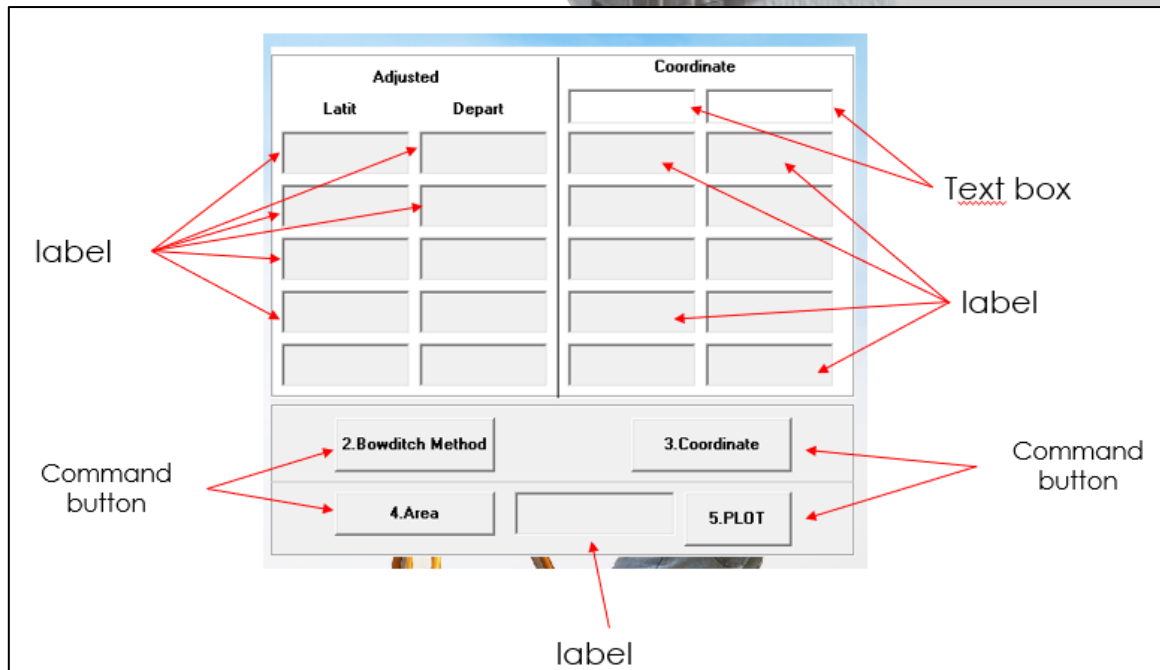


Figure 44: Form design for traverse calculation

Table 11: description for each icon

Component	Name of icon	function
Text box	txt_coorN	Key in know coordinate N/S for 1 <sup>st</sup> station
	txt_coorE	Key in know coordinate E/W for 1 <sup>st</sup> station
Label	lbl_adjlatit1	To display new latit = correction + latit
	lbl_adjdepart2	To display new depart = correction + depart
	lbl_n1	To display coordinate N/S
	lbl_e1	To display coordinate E/W
	Lbl_area	To display traverse area
Command button	cmd_bowditch	Button to calculate adjusted latit and depart
	Cmd_coordinate	Button to calculate coordinate
	Cmd_area	Button to calculate cordinate

**NOTE:** rename all icon and use continuous number for each icon name.

**For example:**  
lbl\_adjlatit1,  
lbl\_adjlatit2,  
lbl\_adjlatit3

# CODING FOR CALCULATE BOWDITCH, COORDINATE, AREA AND PLOT TRAVERSE

```
'bowditch
Dim adjustlatit(5) As Double
Dim adjustdepart(5) As Double
Dim newlatit(5) As Double
Dim newdepart(5) As Double

'coordinate
Dim NS As Double
Dim EW As Double
Dim n(5) As Double
Dim E(5) As Double

'area
Dim Luas As Double
Dim luasA(5) As Double
Dim luasB(5) As Double

'plot
Dim Maxx As Double
Dim Maxy As Double
Dim minx As Double
Dim miny As Double

Dim pi As Double
```

Figure 8: Register all variable

## BOWDITCH METHOD

Table 12: coding for calculate adjusted latit and depart using Bowditch method

Coding	Explanation
<pre>Private Sub cmd_bowditch_Click()  For i = 1 To 5  ' calculate adjustment latit using bowditch method adjustlatit(i) = (dist(i) / totaldist) * totallatit adjustdepart(i) = (dist(i) / totaldist) * totaldepart</pre>	<ul style="list-style-type: none"> <li>• Write all coding in button cmd_bowditch</li> <li>• Use looping method to simplify the coding.</li> <li>• Adjustlatit / adjustdepart = correction value for each station using bowditch method.</li> <li>• <math>Adjustlatit1 = \frac{\text{distance for stn 1}}{\Sigma \text{distance}} \times \Delta latit</math></li> <li>• <math>Adjusdepart1 = \frac{\text{distance for stn 1}}{\Sigma \text{distance}} \times \Delta depart</math></li> </ul>
<pre>' adjusted latit and depart newlatit(i) = latit(i) - adjustlatit(i) newdepart(i) = depart(i) - adjustdepart(i)</pre>	<ul style="list-style-type: none"> <li>• newlatit1 = latit1 – correction for latit</li> <li>• newdepart1 = depart -correction for depart</li> </ul>
<pre>' write depart at lbl_depart With Me("lbl_adjdepart" &amp; i) .Caption = FormatNumber(newdepart(i), 3) End With  ' write latit at lbl_latit With Me("lbl_adjlatit" &amp; i) .Caption = FormatNumber(newlatit(i), 3) End With Next i  End Sub</pre>	<ul style="list-style-type: none"> <li>• display adjusted latit and depart and set the answer in 3 decimal places.</li> <li>• Use With and End With to display the answer.</li> <li>• Next i = loop the same coding until station 5.</li> </ul>

# COORDINATE CALCULATION

Table 13: Coding for calculate coordinate

CODING	Explanation
<pre>Private Sub cmd_coordinate_Click() ' reference coordinate NS = Val(txt_coorN.Text) EW = Val(txt_coorE.Text)</pre>	<ul style="list-style-type: none"> <li>• Write all coding at cmd_coordinate</li> <li>• process to convert any value at text box to register variable.</li> <li>• Register know coordinate</li> </ul>
<pre>'coordinate station 2 n(1) = NS + newlatit(1) E(1) = EW + newdepart(1)</pre>	<ul style="list-style-type: none"> <li>• Formula to calculate coordinate for station 2</li> <li>• Coordinate station 2= know coordinate + adjusted latit</li> </ul>
<pre>' coordinate for next station For i = 2 To 5 n(i) = n(i - 1) + newlatit(i) E(i) = E(i - 1) + newdepart(i) Next i</pre>	<ul style="list-style-type: none"> <li>• Using loop to calculate coordinate for next station.</li> <li>• Coordinate station 2=coordinate station 1+ adjusted latit</li> </ul>
<pre>' dispaly coordinate value For i = 1 To 5 With Me("lbl_n" &amp; i) .Caption = FormatNumber(n(i), 3) End With With Me("lbl_e" &amp; i) .Caption = FormatNumber(E(i), 3) End With Next i End Sub</pre>	<ul style="list-style-type: none"> <li>• Use loop to display all coordinate in 3 decimal places</li> </ul>

# AREA CALCULATION

Table14: Coding for calculate area

Coding	Explanation
<pre>Private Sub cmd_area_Click()  'calculate area luasA(1) = EW * n(1) luasB(1) = NS * E(1)</pre>	<ul style="list-style-type: none"> <li>• Write all coding in cmd_area</li> <li>• Calculate area using coordinate method</li> </ul>
<pre>For i = 2 To 5  luasA(i) = luasA(i - 1) + (E(i - 1) * n(i)) luasB(i) = luasB(i - 1) + (n(i - 1) * E(i)) Next i</pre>	<ul style="list-style-type: none"> <li>• Calculate area using coordinate method</li> </ul>
<pre>For i = 1 To 5 Luas = (luasA(i) - luasB(i)) / 2 Next i  If Luas &lt; 0 Then Luas = Luas * -1 End If</pre>	<ul style="list-style-type: none"> <li>• Calculate area for traverse</li> </ul>
<pre>'disply area value lbl_area.Caption = FormatNumber(Luas, 3)  End Sub</pre>	Display area at lbl_area with 3 decimal places



## PLOT TRAVERSE

```
Private Sub cmd_plot_Click()

' open frm plot
frm_plot.Show
frm_plot.Picture1.Cls
'set scale

Maxx = E(1)
Maxy = n(1)
minx = E(1)
miny = n(1)

'identify max value for setting drawing limit
For i = 1 To 5
If Maxx < E(i) Then
Maxx = E(i)
ElseIf Maxy < n(i) Then
Maxy = n(i)
Else
End If
Next i

'identify min value for setting drawing limit
For i = 1 To 5
If E(i) < minx Then
minx = E(i)
ElseIf n(i) < miny Then
miny = n(i)
End If
Next i

'plot traverse
frm_plot.Picture1.Scale (minx - 30, miny - 30)-(Maxx + 30, Maxy + 30)

frm_plot.Picture1.Line (EW, NS)-(E(1), n(1))
For i = 1 To 4
frm_plot.Picture1.Line (E(i), n(i))-(E(i + 1), n(i + 1))
Next i
'display area
frm_plot.lbl_area = FormatNumber(Luas, 3)

End Sub
```

Figure 12: Coding for plot traverse

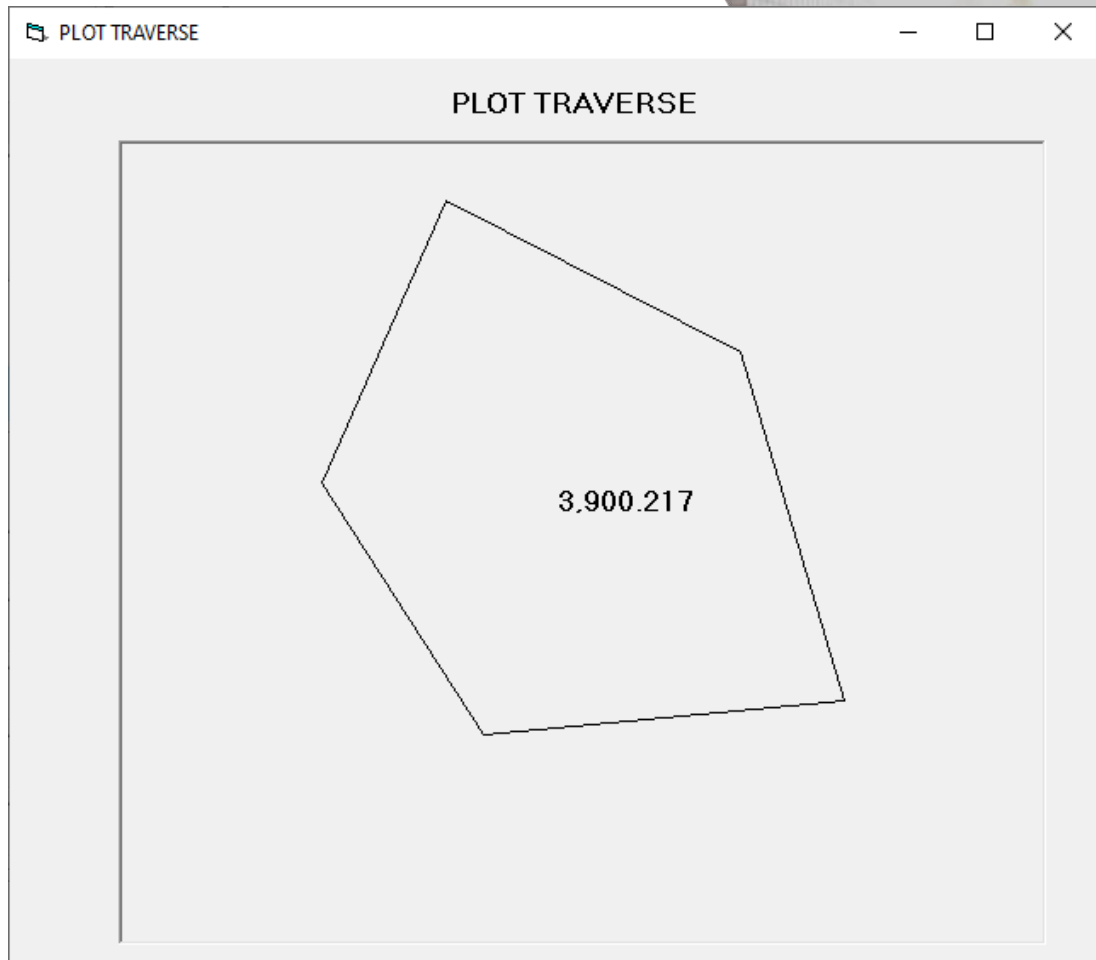


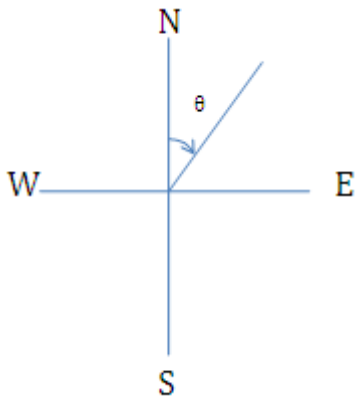
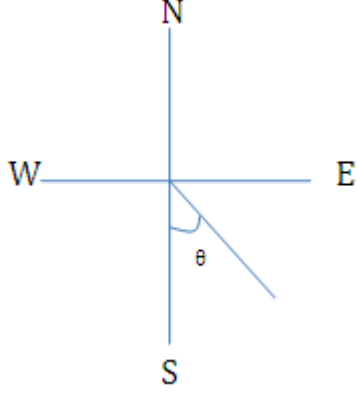
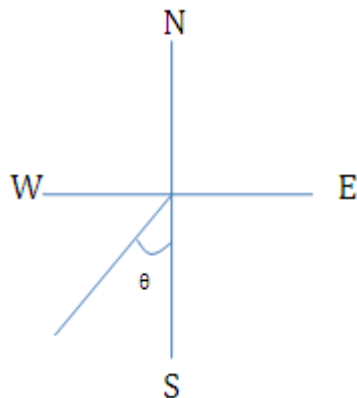
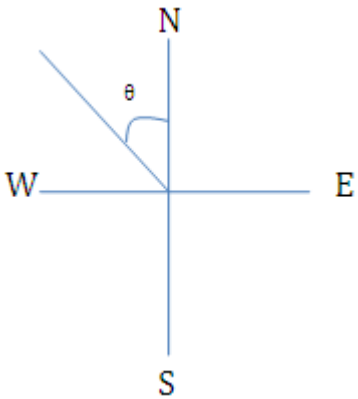
Figure 45: App for complete traverse calculation

# CHAPTER 5

## MISSING LINE

- Calculate bearing and distance from latit and depart value
- Calculate bearing and distance from 2 know coordinate
- Calculate missing Line in traverse

## Basic Formula in missing line calculation

<p>1. <b>Latitude</b> = distance x cos <math>\theta</math></p> <p>2. <b>Departure</b> = distance x sin <math>\theta</math></p> <p>3. <b>Distance</b> = <math>\sqrt{(\text{latit})^2 + (\text{depart})^2}</math></p> <p>4. <b>Angle</b> = <math>\tan^{-1} \frac{\text{depart}}{\text{latit}}</math></p>	
<p>1<sup>st</sup> quadrant</p>  <p>Bearing = value of <math>\theta</math> Latit (+) Depart(+)</p>	<p>2<sup>nd</sup> quadrant</p>  <p>Bearing = <math>180^\circ - \theta</math> Latit (-) Deprt (+)</p>
<p>3<sup>rd</sup> quadrant</p>  <p>Bearing = <math>180^\circ + \theta</math> Latit (+) Depart (+)</p>	<p>4<sup>th</sup> quadrant</p>  <p>Bearing = <math>360^\circ - \theta</math> Latit (+) Depart(-)</p>

## Calculate bearing and distance from latit and depart data

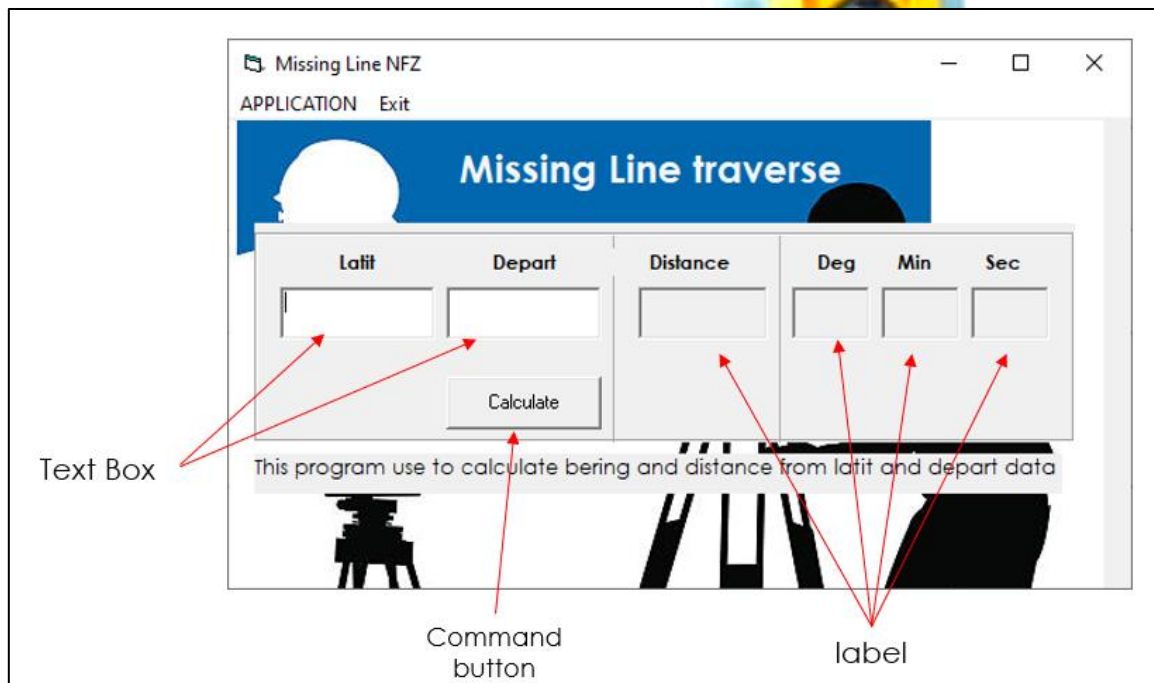


Figure 47:Missing Line application

Table 19: description for each icon

Component	Name of icon	function
Text box	txt_latit	Key in any value for latit
	txt_depart	Key in any value for depart
Label	lbl_dist	Display calculate distance
	lbl_deg	Display bearing (degree)
	lbl_min	Display bearing (minute)
	lbl_sec	Display bearing (second)
Command button	cmd_calculate	Calculate distance and bearing

- Set variable to calculate bearing and distance from latit and depart data

```
Option Explicit

'register all variable
Dim dist As Double
Dim latit As Double
Dim depart As Double
Dim deg As Integer
Dim min As Integer
Dim sec As Integer
Dim pi As Double
Dim deci As Double
```

Table 20: Coding for calculate bearing and distance from latit and depart data

CODING	DISCRIPTION
<pre>Private Sub cmd_calculate_Click() pi = 3.141592654 latit = Val(txt_latit) depart = Val(txt_depart)</pre>	<ul style="list-style-type: none"> <li>• Write coding to calculate bearing and distance at button cmd_calculate.</li> <li>• Register pi value</li> <li>• Register any key in value at txt_latit and txt-depart as latit and depart.</li> </ul>
<pre>'calculate distance dist = Sqr(latit ^ 2 + depart ^ 2)  'display distance lbl_dist.Caption = FormatNumber(dist, 3)</pre>	<ul style="list-style-type: none"> <li>• Calculate distance using formula  <math display="block">dist = \sqrt{(latit)^2 + (depart)^2}</math> </li> <li>• Display distance in 3 decimal places</li> </ul>
<pre>'calculate angle in decimal degree deci = (Atn(depart / latit)) * (180 / pi)</pre>	<ul style="list-style-type: none"> <li>• Calculate angle formula  <math display="block">\theta = \tan^{-1} \frac{depart}{latit}</math> </li> <li>• Convert <math>\theta</math> in radian to decimal degree  <math display="block">\theta_{rad} = \theta \times \frac{180}{\pi}</math> </li> </ul>

<pre>'identify bearing base on quadrant 'bearing for 1st quadrant If latit &gt; 0 And depart &gt; 0 Then deci = deci  'bearing for 2nd quadrant ElseIf latit &lt; 0 And depart &gt; 0 Then deci = 180 + deci  'bearing for 3rd quadrant ElseIf latit &lt; 0 And depart &lt; 0 Then deci = 180 + deci  'bearing for 4rd quadrant ElseIf latit &gt; 0 And depart &lt; 0 Then deci = 360 + deci Else End If</pre>	<ul style="list-style-type: none"> <li>• Identify the value of latit and depart to determine the quadrant.</li> <li>• latit &gt; 0 = positif value of latit</li> <li>• latit &lt; 0 = negative value of latit</li> </ul>
<pre>'spread decimal degree to deg min sec deg = deci - 0.5 min = ((deci - deg) * 60) - 0.5 sec = ((deci - deg - (min / 60)) * 3600)  'display deg min sec lbl_deg.Caption = deg lbl_min.Caption = min lbl_sec.Caption = sec  End Sub</pre>	<ul style="list-style-type: none"> <li>• display result in degree, minute and second.</li> <li>• Register deg, min and sec as integer.</li> </ul> <div style="border: 1px solid black; padding: 5px; margin: 10px 0;"> <pre>Dim deg As Integer Dim min As Integer Dim sec As Integer</pre> </div> <ul style="list-style-type: none"> <li>• Display all the result at lbl_deg for degree value, lbl_min for minute value, lbl_sec for second value.</li> </ul>



## Calculate bearing and distance from 2 know coordinate

The screenshot shows a software application window titled "COORDINATE TO BEARING DIST-NFZ-PMM" with a menu bar (HOME, APPLICATION, NOTE, HELP) and a title bar. The main content area is titled "Missing Line traverse". It contains a table for inputting coordinates for two stations:

STN	N/S	E/W	Distance and Bearing for station 1 to 2			
1	<input type="text"/>	<input type="text"/>	Distance	Deg	Min	Sec
2	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>

Below the table is a "Calculate" button. A text box at the bottom of the window contains the text: "This program use to calculate bering and distance from 2 know coordinate".

Figure48: Form design for traverse calculation

- Set suitable variable to calculate bearing and distance from 2 known coordinate.

```
Option Explicit
'register all variable
Dim dist As Double
Dim latit As Double
Dim depart As Double
Dim deg As Integer
Dim min As Integer
Dim sec As Integer
Dim pi As Double
Dim deci As Double
```

Table21 : Coding for calculate bearing and distance from 2 known coordinate

CODING	DESCRIPTION
<pre>Private Sub cmd_calculate_Click()  pi = 3.141592654 ' calculate latit from N/S coordinate latit = Val(txt_coorN1) - Val(txt_coorN2)  'calculate depart from E/W coordinate depart = Val(txt_coorE1) - Val(txt_coorE2)  'calculate distance dist = Sqr(latit ^ 2 + depart ^ 2)  'display distance lbl_dist.Caption = FormatNumber(dist, 3)  End Sub</pre>	<p>Calculate latit = 1<sup>st</sup> coordinate North – 2<sup>nd</sup> coordinate North</p> <p>Calculate depart = 1<sup>st</sup> coordinate east – 2<sup>nd</sup> coordinate east</p>
<pre>'calculate angle in decimal degree deci = (Atn(depart / latit)) * (180 / pi)  'identify bearing base on quadrant 'bearing for 1st quadrant If latit &gt; 0 And depart &gt; 0 Then deci = deci  'bearing for 2nd quadrant ElseIf latit &lt; 0 And depart &gt; 0 Then deci = 180 + deci  'bearing for 3rd quadrant ElseIf latit &lt; 0 And depart &lt; 0 Then deci = 180 + deci  'bearing for 4rd quadrant ElseIf latit &gt; 0 And depart &lt; 0 Then deci = 360 + deci Else End If  'spread decimal degree to deg min sec deg = deci - 0.5 min = ((deci - deg) * 60) - 0.5 sec = ((deci - deg - (min / 60)) * 3600)  'display deg min sec lbl_deg.Caption = deg lbl_min.Caption = min lbl_sec.Caption = sec  End Sub</pre>	<p>Same with previous explanation</p>

# Calculate bearing and distance for missing line at traverse

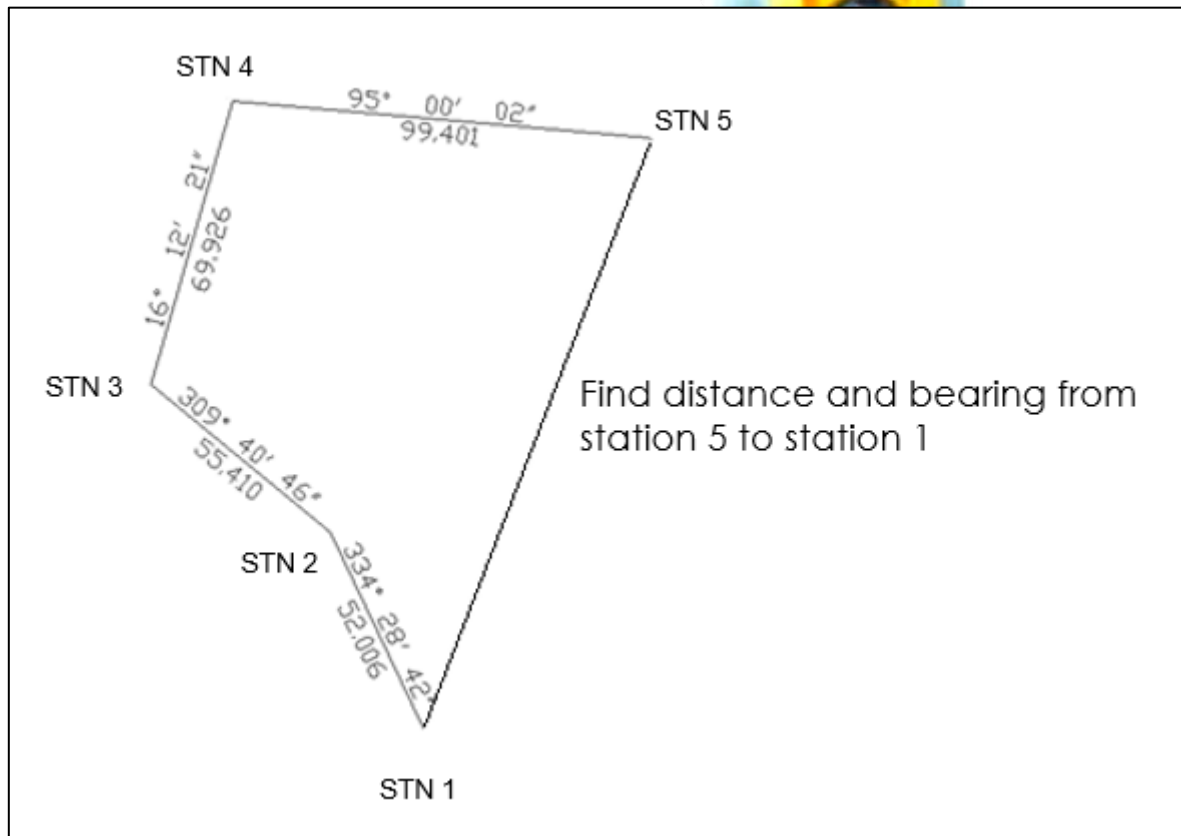


Figure 49: Example situation for missing line at traverse

LINE	BEARING	DISTANCE	LATIT	DEPART
1-2	334°28'42"	52.006	46.931	-22.407
2-3	309°40'46"	55.410	35.379	-42.645
3-4	16°12'21"	69.926	67.148	19.516
4-5	95°00'02"	99.401	-8.664	99.023
5-1			<b>-140.794</b>	<b>-53.487</b>
<b>check</b>			<b>0.000</b>	<b>0.000</b>

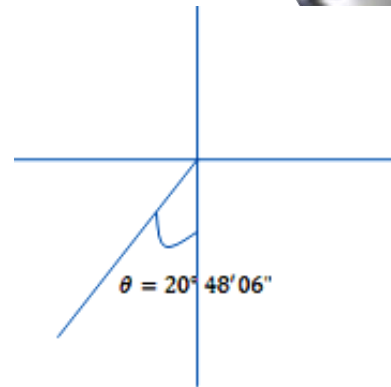
$$\text{Distance 5-1} = \sqrt{140.794^2 + 53.487^2}$$

$$= 150.611$$

$$\tan \theta = \frac{\text{depart}}{\text{latit}}$$

$$\theta = \tan^{-1} \frac{53.487}{140.794}$$

$$\theta = 20^\circ 48' 06''$$



Latit (N/S)	Depart (E/W)
<b>-140.794</b>	<b>-53.487</b>

$$\text{Bearing 5-1} = 180^\circ + 20^\circ 48' 06''$$

$$= 200^\circ 48' 06''$$

Identify the bearing position base on latit and depart data.

LINE	BEARING	DISTANCE	LATIT	DEPART
5-1	200° 48' 06"	150.611	<b>-140.794</b>	<b>-53.487</b>

# APPLICATION FOR CALCULATE MISSING LINE FOR TRVERSE

Missing Line NFZ PMM

HOME APPLICATION SAVE FILE NOTE

### Program For Calculate Missing Line

Stesen	Bearing			distance	Latit	Depart	
1	Deg	Min	Sec				
2	334	28	42	52.006	46.931	-22.407	
3	309	40	46	55.410	35.379	-42.645	
4	16	12	21	69.926	67.148	19.516	
5	95	00	02	99.401	-8.664	99.023	
6					0.000	0.000	
<b>Calculate</b>					<b>TOTAL</b>	-140.793	-53.486

### Calculate bearing and distance from latit and depart data

Latit	Depart	Distance	Deg	Min	Sec
-140.793	-53.486	150.611	200	48	5

**Missing Line**

Figure : Missing line app for traverse

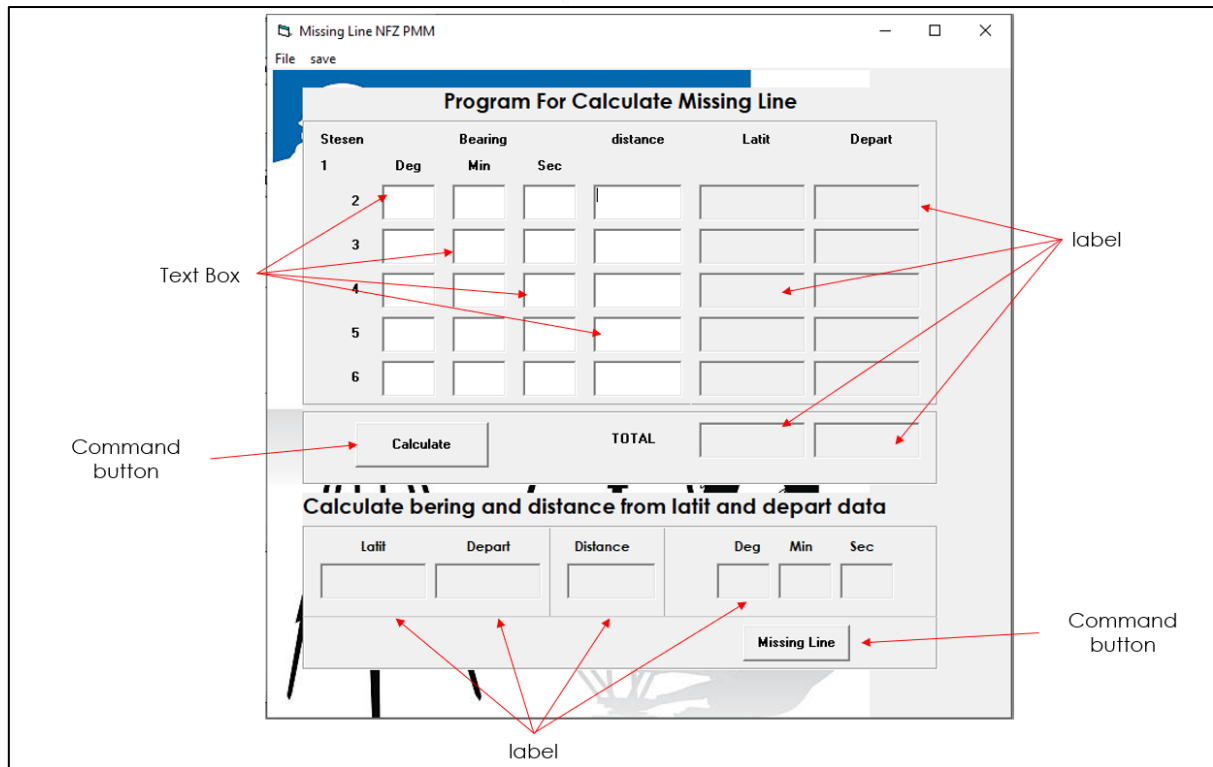


Figure 50: Form design for missing line traverse calculation

1. First step, find out latit and depart for missing line
2. Calculate bearing and distance from latit and depart data

- First set suitable variable for app missing line

```

'calculation for latit depart
Dim deg(6) As Integer      ' degree
Dim min(6) As Integer     ' min
Dim sec(6) As Integer     ' sec
Dim latit(6) As Double    ' latit
Dim depart(6) As Double   ' depart
Dim dist(6) As Double     ' distance
Dim i As Integer         ' loop
Dim deci(6) As Double    ' decimal degree
Dim rad(6) As Double     'angle in radian

'identify total latit & depart
Dim totallatit As Double ' total latit
Dim totaldepart As Double ' total depart

Dim pi As Double
    
```

# 1. Coding for calculate latit and depart for traverse missing line

CODING	DESCRIPTION
<pre>Private Sub cmd_calc_Click()  pi = 3.141592654 'refresh the value of latit and depart totallatit = 0 totaldepart = 0</pre>	<p>Set value of <math>\pi</math></p> <p>Clear all previous value with set totallatit and totaldepart as 0</p>
<pre>' loop i until 5 For i = 1 To 5  ' register val of txt_dist as distance dist(i) = Val(Me("txt_dist" &amp; i))  'register for degree deg(i) = Val(Me("txt_deg" &amp; i)) min(i) = Val(Me("txt_min" &amp; i)) sec(i) = Val(Me("txt_sec" &amp; i))</pre>	<p>Use loop method to register the key in value</p>
<pre>'calculate latit &amp; depart '1.convert to decimal degree deci(i) = deg(i) + min(i) / 60 + sec(i) / 3600  '2. convert to radian rad(i) = deci(i) * pi / 180  '3. latit &amp; depart latit(i) = dist(i) * Cos(rad(i)) depart(i) = dist(i) * Sin(rad(i))</pre>	<ul style="list-style-type: none"> <li>• Convert deg, min sec into decimal degree.</li> <li>• Convert decimal degree to radian</li> <li>• Calculate latit and depart</li> </ul>
<pre>' write latit at lbl_latit With Me("lbl_latit" &amp; i) .Caption = FormatNumber(latit(i), 3)  End With  '' write depart at lbl_depart With Me("lbl_depart" &amp; i) .Caption = FormatNumber(depart(i), 3) End With</pre>	<ul style="list-style-type: none"> <li>• Display latit and depart with 3 decimal places</li> </ul>



```
' calculate total diatance
totaldist = totaldist + dist(i)

' calculate total latit
totallatit = (totallatit + latit(i))

'calculate total depart
totaldepart = (totaldepart + depart(i))

Next i
```

Totallatit = different of  
latit (missing latit )

Total depart = different  
of depart (missing  
depart)

```
totallatit = totallatit * -1
totaldepart = totaldepart * -1

lbl_totallatit.Caption = FormatNumber(totallatit, 3)
lbl_totaldepart.Caption = FormatNumber(totaldepart, 3)

End Sub
```

## CODING FOR CALCULATE MISSING LINE

CODING	DESCRIPTION
<pre>Private Sub cmd_missingline_Click()  'display latit and depart from pevious calculation lbl_latit6.Caption = FormatNumber(totallatit, 3) lbl_depart6.Caption = FormatNumber(totaldepart, 3)  ' register total latit as latit for missing line latit(6) = totallatit  ' register total depart as depart for missing line depart(6) = totaldepart</pre>	<p>Register latit and depart as latit6 and depart6</p>
<pre>' calculate distance for missing line dist(6) = Sqr(latit(6) ^ 2 + depart(6) ^ 2)  'display distance lbl_dist.Caption = FormatNumber(dist(6), 3)</pre>	<p>Calculate distance and display distance with 3 decimal places</p>
<pre>' calculate bering in decimal degree deci(6) = (Atn(depart(6) / latit(6))) * (180 / pi)</pre>	<p>Calculate bearing Answer in decimal degree</p>
<pre>' bearing for 1st quadrant If latit(6) &gt; 0 And depart(6) &gt; 0 Then deci(6) = deci(6)  'bearing for 2nd quadrant ElseIf latit(6) &lt; 0 And depart(6) &gt; 0 Then deci(6) = 180 + deci(6)  ' bearing for 3rd quadrant ElseIf latit(6) &lt; 0 And depart(6) &lt; 0 Then deci(6) = 180 + deci(6)  ' bearing for 4rd quadrant ElseIf latit(6) &gt; 0 And depart(6) &lt; 0 Then deci(6) = 360 + deci(6) Else End If</pre>	<p>Identify the quarant for bearing</p> <p>Answer for bearing from calculation = 0 to 90</p> <p>If latit (+) and depart (+) = 1<sup>st</sup> quadrant</p> <p>If latit(-) depart (+) = 2<sup>nd</sup> quadrant</p> <p>If latit (-) and depart (-) = 3<sup>rd</sup> quadrant</p> <p>If latit (+) and depart (-) = 4<sup>rd</sup> quadrant</p>

```
'convert decimal degree to degree min sec
deg(6) = deci(6) - 0.5
min(6) = ((deci(6) - deg(6)) * 60) - 0.5
sec(6) = ((deci(6) - deg(6) - (min(6) / 60)) * 3600)

'display bearing
lbl_deg.Caption = deg(6)
lbl_min.Caption = min(6)
lbl_sec.Caption = sec(6)

End Sub
```

Convert decimal degree to degree, min sec and display each answer



# REFERENCE

# REFERENCES

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